Tenfold Acceleration of Office/Database/Web/Media

Applications over the WAN/Grid

Dr. Frank Z Wang

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In partnership with IBM, Xerox, CERN, HP, Rolls Royce, EuroElectronics, and Excelian.

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Abstract:

 Our group has developed a data communication protocol, which beats classic ones tenfold over a real-world link. This protocol is the first of its kind worldwide. Best of all, this protocol requires no changes in the way users work with their applications since it conforms the existing IT infrastructures. During the presentation, videos will be presented, showing how this protocol accelerates applications, ranging from Office, Database, Web Browser to Media Player.

Hints...

- We were inspired by GridFTP that uses multistreams and GSI
- We have been attempting to implement a network/grid filesystem in a similar way
- Network file system is not a (disk) filesystem
- It is a data communication protocol, a platform, an infrastructure, an engine, an accelerator, ...
- Other (distributed) applications can be deployed on it, like db, vi, firefox, mplayer, Google Earth...
- mount, ssi

• The success of GridFTP

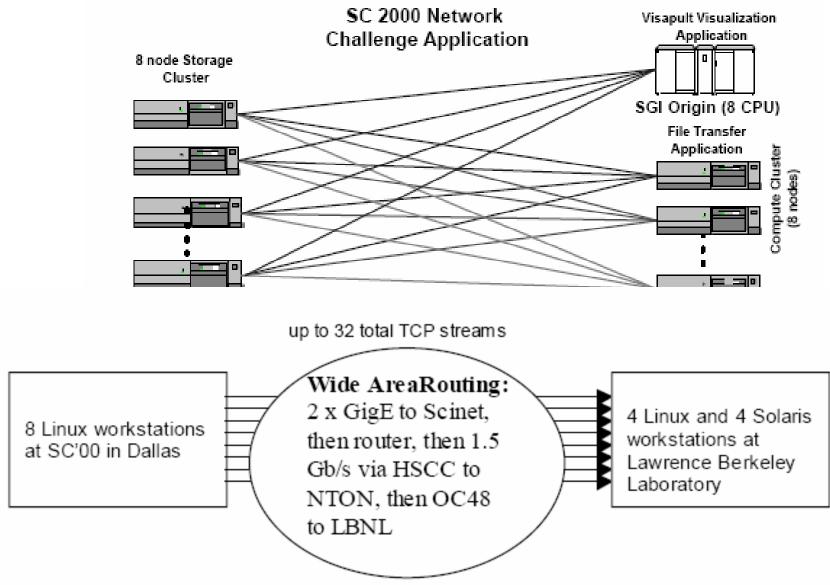
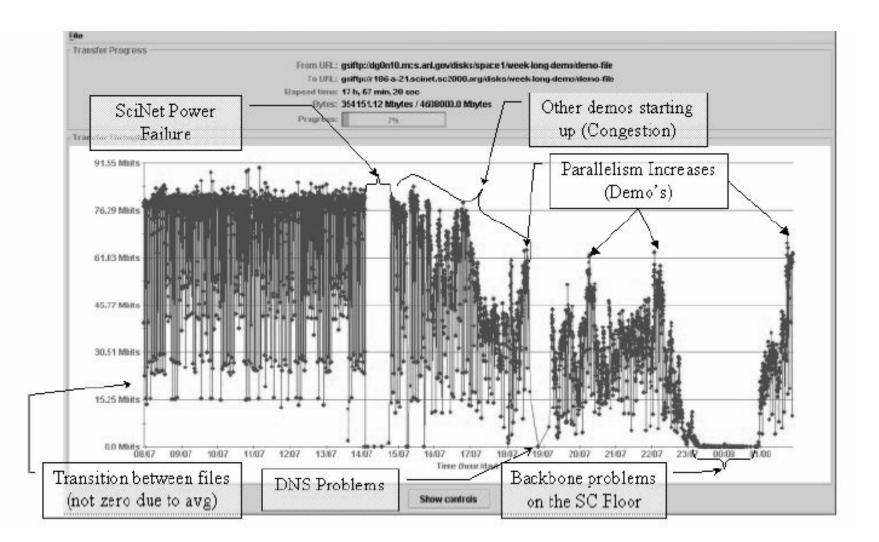


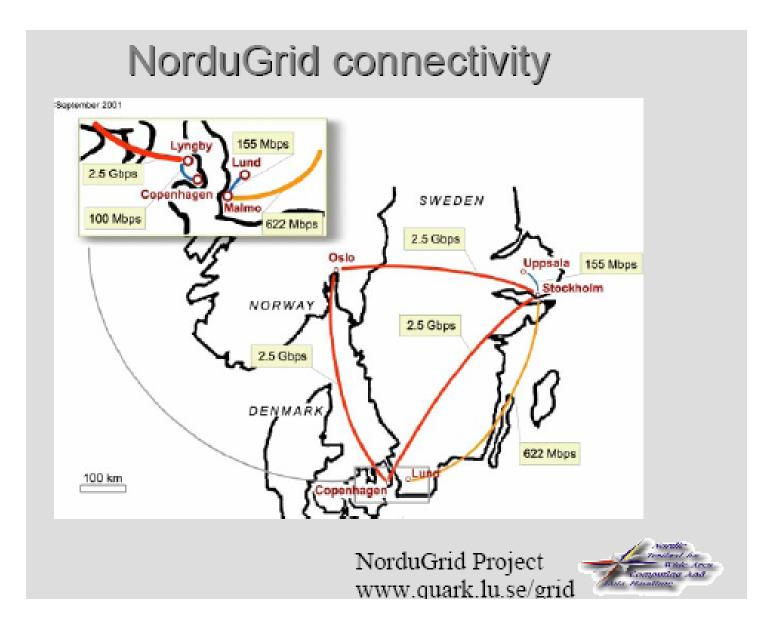
Figure 4: Experimental configuration for Network Challenge competition at SC'00.

At SuperComputing Conference (SC'00) in November 2000, achievable peak performance was measured during the Network Challenge competition over a 2 x 1Gbps link between Dallas, Texas, and Berkeley, California. A peak data rate of 1.55 gigabits/second and an average data rate of 512.9 megabits per second have been observed [].

[] Bill Allcock, Joe Bester, John Bresnahan, Ann L. Chervenak, Ian Foster, Carl Kesselman, Sam Meder, Veronika Nefedova1, Darcy Quesne, Steven Tuecke, Secure, Efficient Data Transport and Replica Management for High-Performance Data-Intensive Computing, 2000



Bandwidth measured for a series of transfers performed over a 14 hour period, between Dallas and Chicago.



Standard FTP and GridFTP protocols for international data transfer in Pamela Satellite Space Experiment

R. Esposito, P. Mastroserio, G. Tortone INFN, Napoli, I-80126, Italy

F. M. Taurino INFM, Napoli, I-80126, Italy

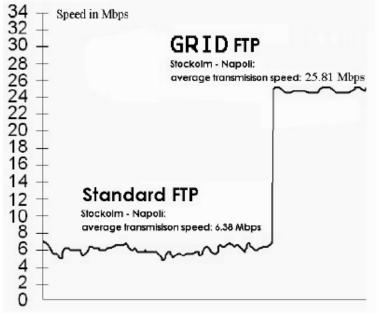


Figure 4: The average speed transferring files from Stockholm to Napoli has been of 25.81 Mbps using GridFTP.

The multithreaded GridFTP transfers resulted in a remarkable performance increase of about 600-800 percent, compared to conventional FTP downloads.

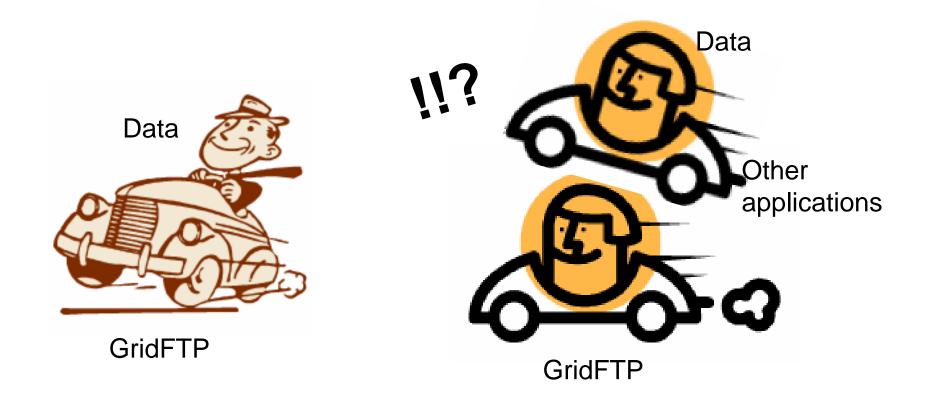
Conclusion

- Parallel threads radically increase performance
- \sim 20-30 threads found to be optimal
- LAN performance can be achieved over WAN
- Bottleneck: "the last mile" in your download LAN NIC, client hardware (disks), machine load
- The software is stable and reliable up to ~ 60 threads
- GridFTP with parallel threads is found to be the best on the market

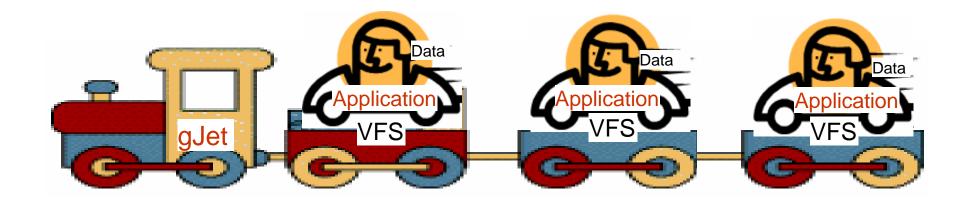
NorduGrid Project www.quark.lu.se/grid

[] GridFTP tests over the NorduGrid Resources, **2nd NorduGridWorkshop** Oslo, November 1-2, 2001 Balázs Kónya

- GridFTP is faster than FTP
- But it is an independent tool to move file from one location to another
- It cannot be integrated into other applications, no API
- It cannot be used as an underlying engine to speed up other applications

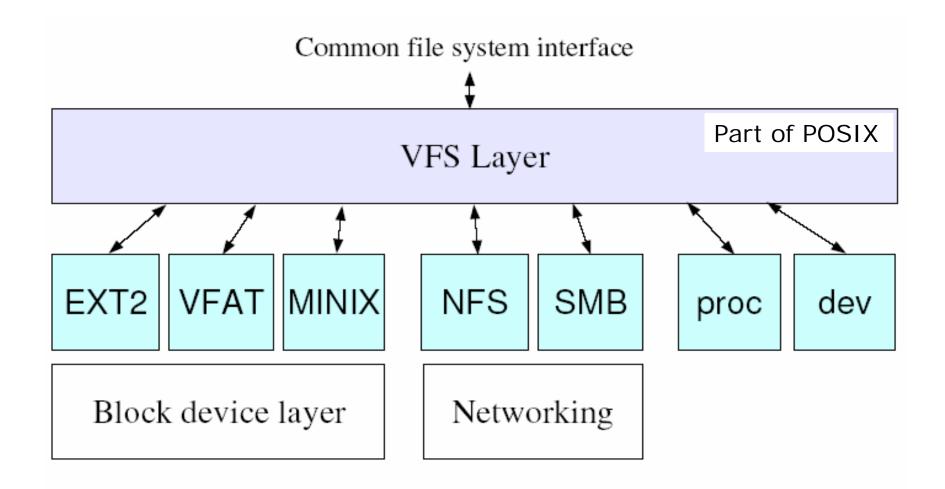


- We wanted to extend GridFTP
- gJet can be used as an underlying engine to speed up other applications



Network filesystem differs from local (disk) filesystem

Linux Filesystem Architecture



How to manipulate a remote file?

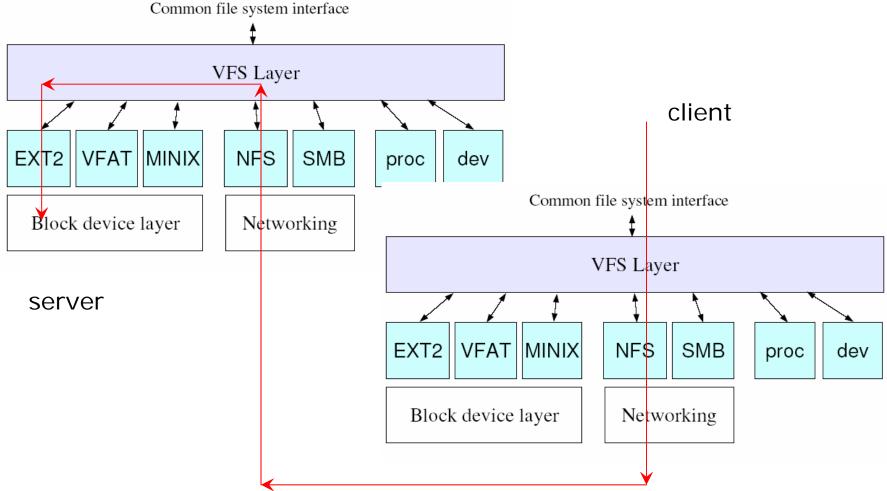
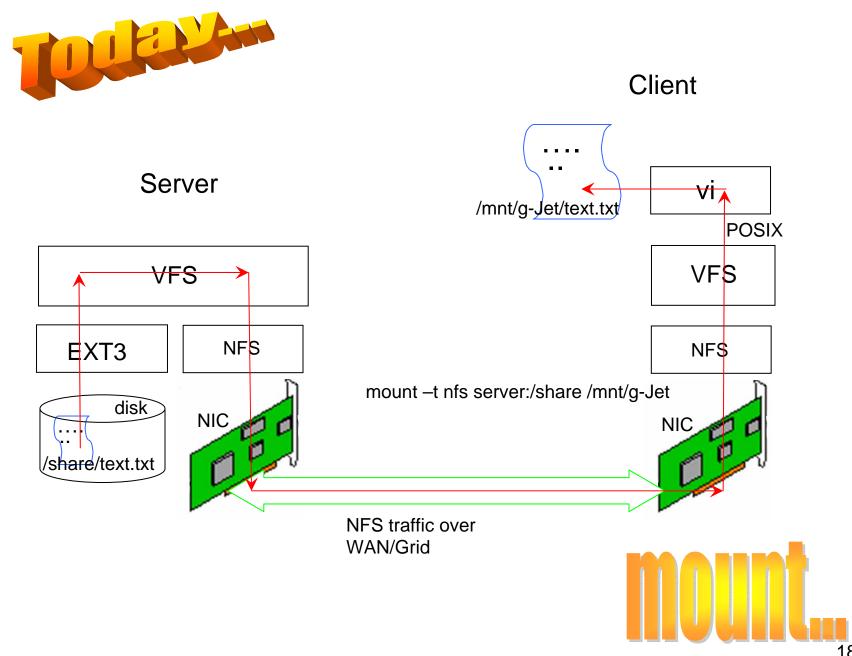
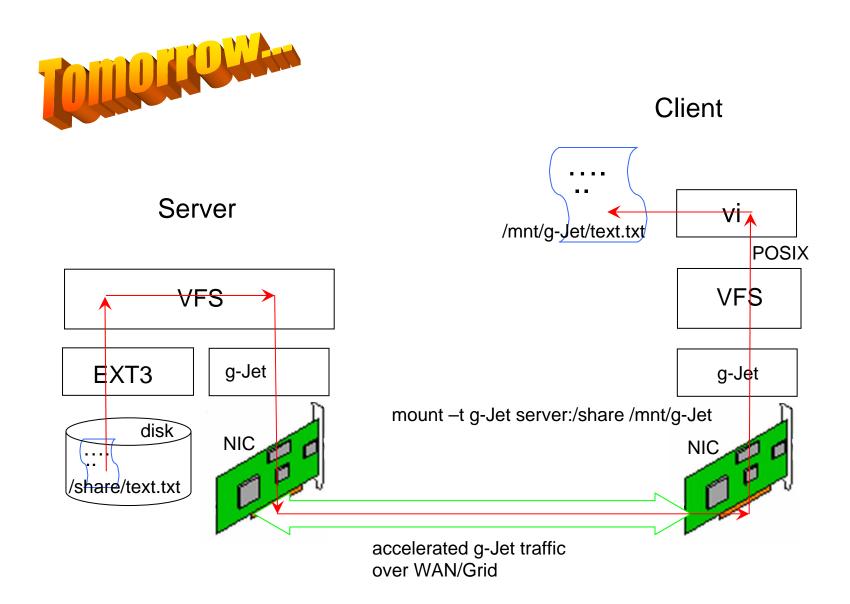


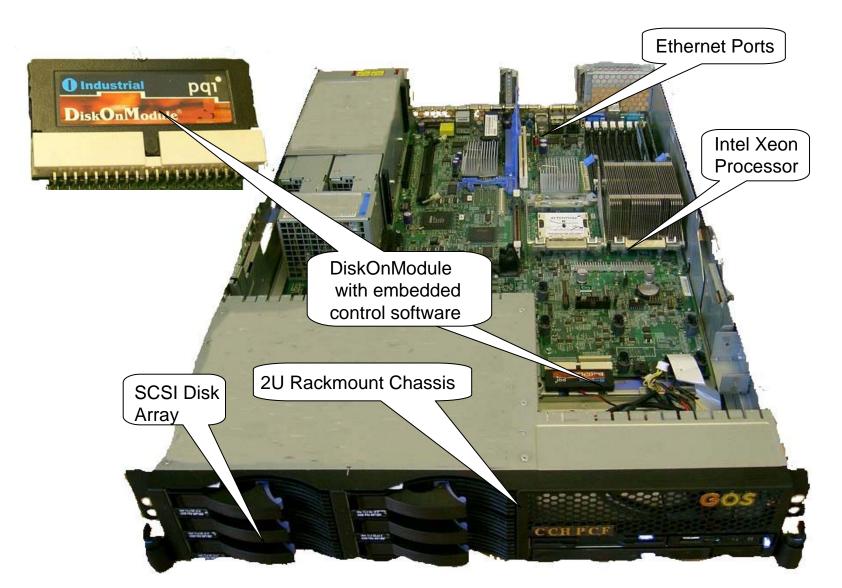
Fig.2 Different from (disk) filesystems, a "network file system" acts as a data communication protocol, providing a client with accesses to files on a remote server. Once a client mounts a file directory on a remote file server (to its local file tree) via the NFS protocol, the client can access it as if it was local. 15

• It is a data communication protocol, a platform, an infrastructure, ...

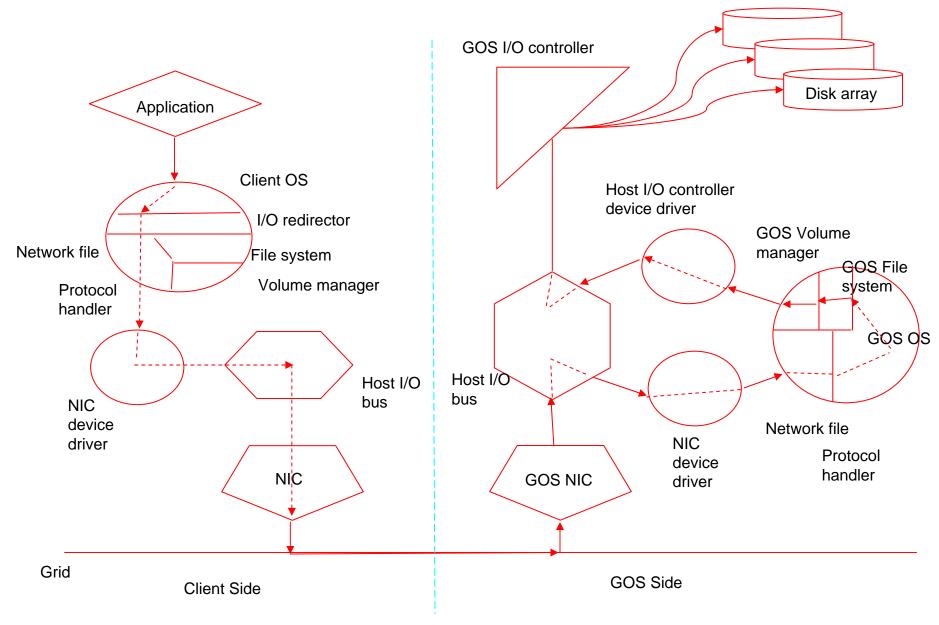
- mount
- ssi



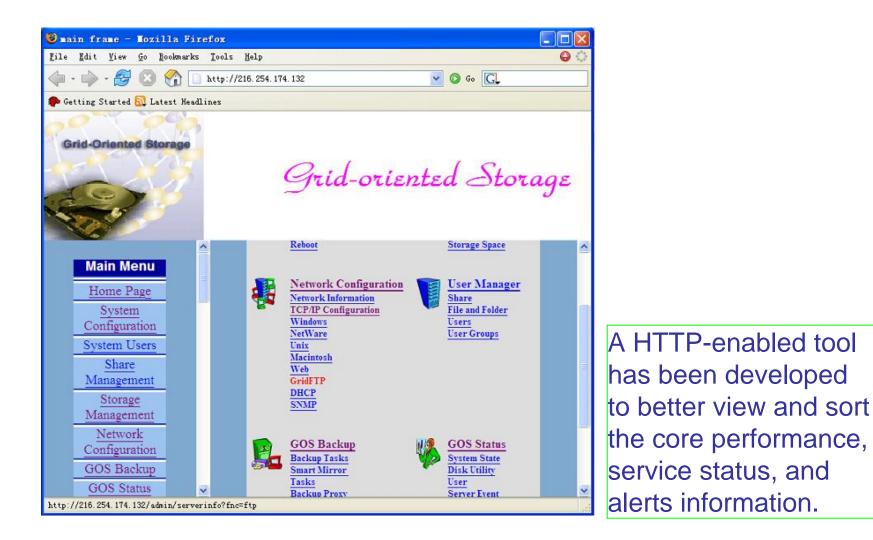




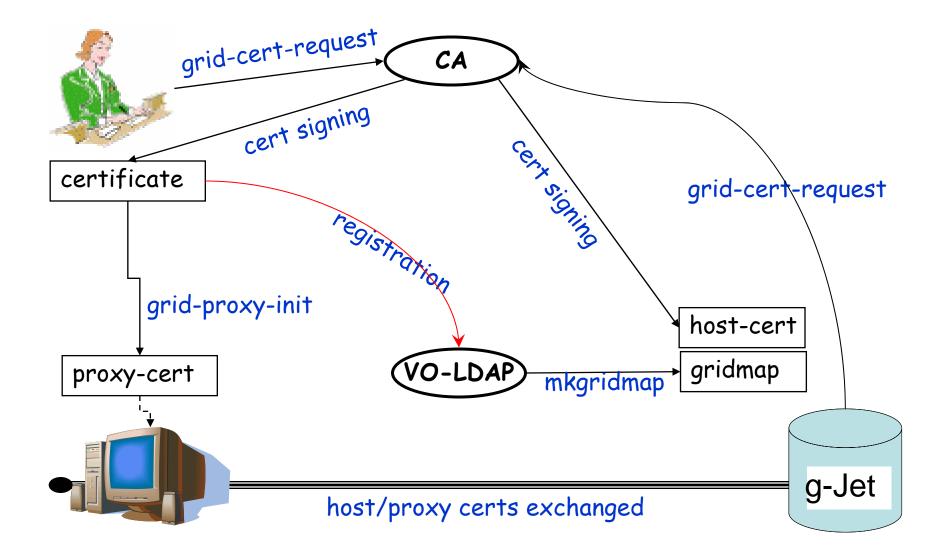
A Grid-oriented Storage (GOS) unit and its DiskOnModule with embedded control software.



The complete client/GOS path for redirected I/O.

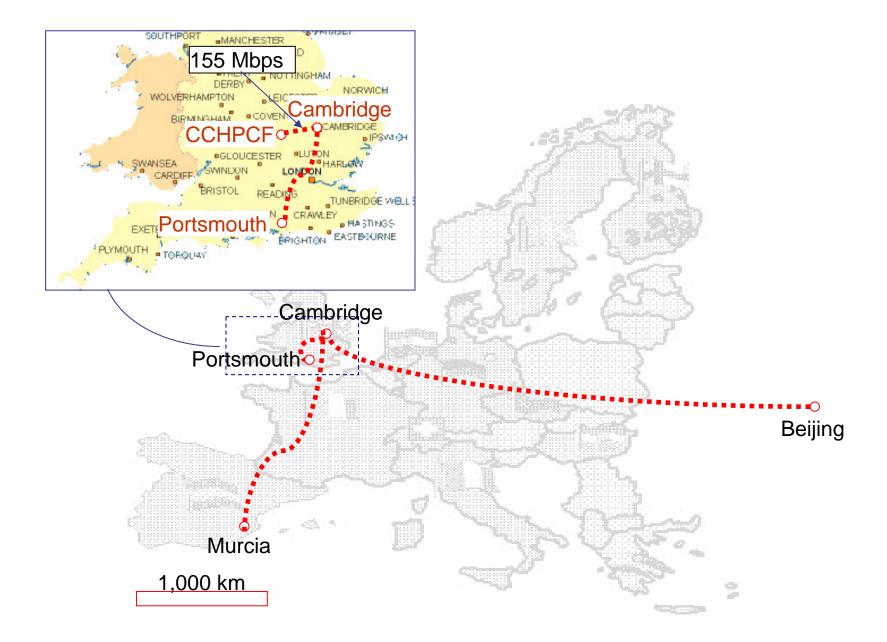


A HTTP-enabled tool has been developed to better view and sort the core performance, service status, and alerts information.



- The source code of the developed gJet is of 40,000 lines in length
- We have spent literally 6 man years in developing and revamping it.

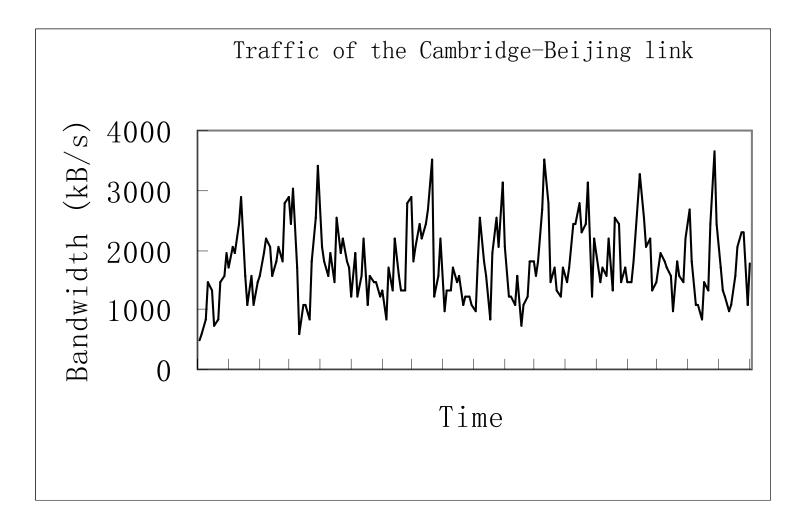
Real-world Tests



© Prof Frank Wang, Cambridge-Cranfield HPCF, at CERN, 11/5/07

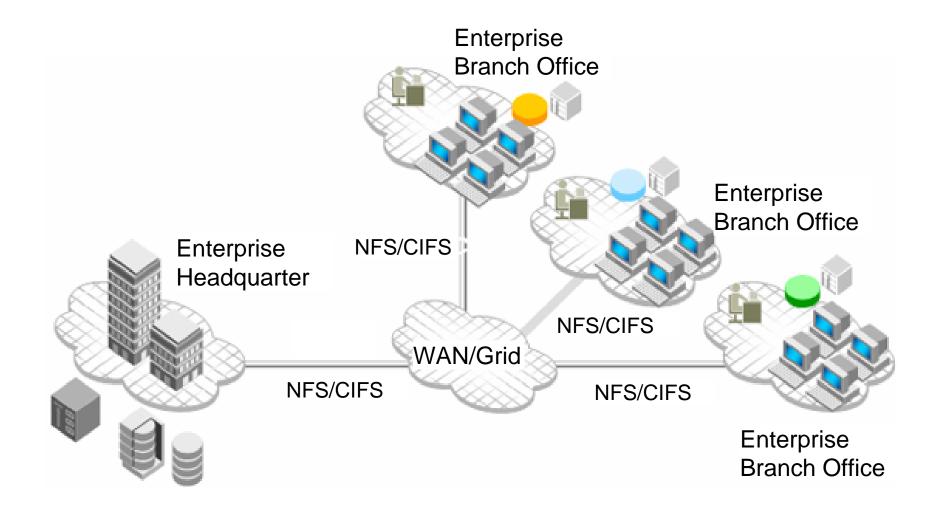
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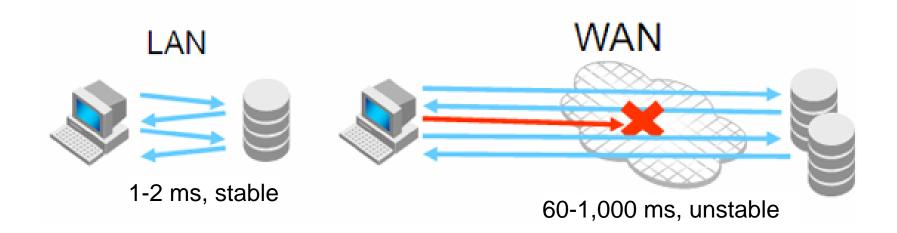
Link	Router	Average	LAN	Client Memory
	hops	RTT (ms)	Connectivity	(MB)
Cambridge-	16 hops	17 ms	2 Mbps	512 MB
London			(London)	
Cambridge-	18 hops	19 ms	4 Mbps	512 MB
Portsmouth			(Portsmouth)	
Cambridge-	23 hops	62 ms	10 Mbps	256MB
Murcia			(Murcia)	
Cambridge-	27 hops	516 ms	100 Mbps	128 MB
Beijing			(Beijing)	



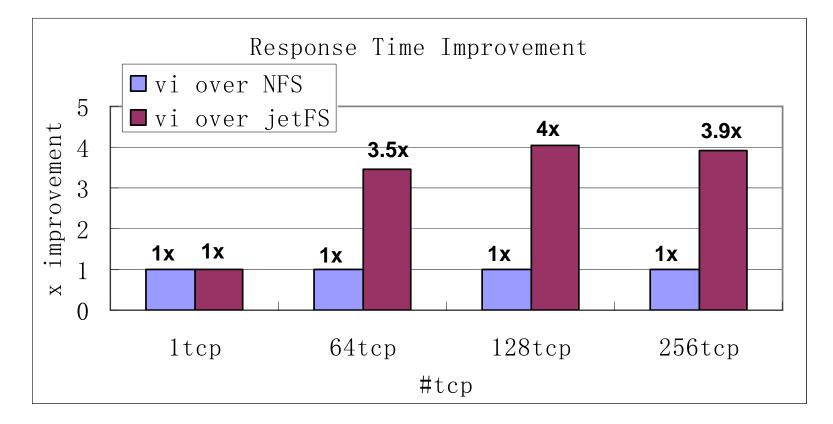
The network fluctuations measured by iperf for 256 simultaneous streams between two workstations, one at Centre for Grid Computing in Cambridge and the other at 3GSports Company in Beijing.

Accelerating Office applications, vi, ...

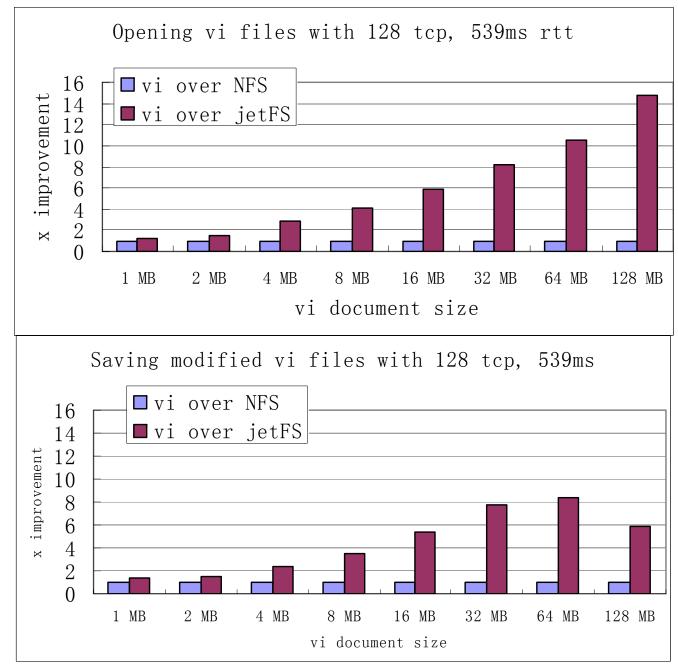








Standard file open of a 8MB vi file over the link with 539ms rtt



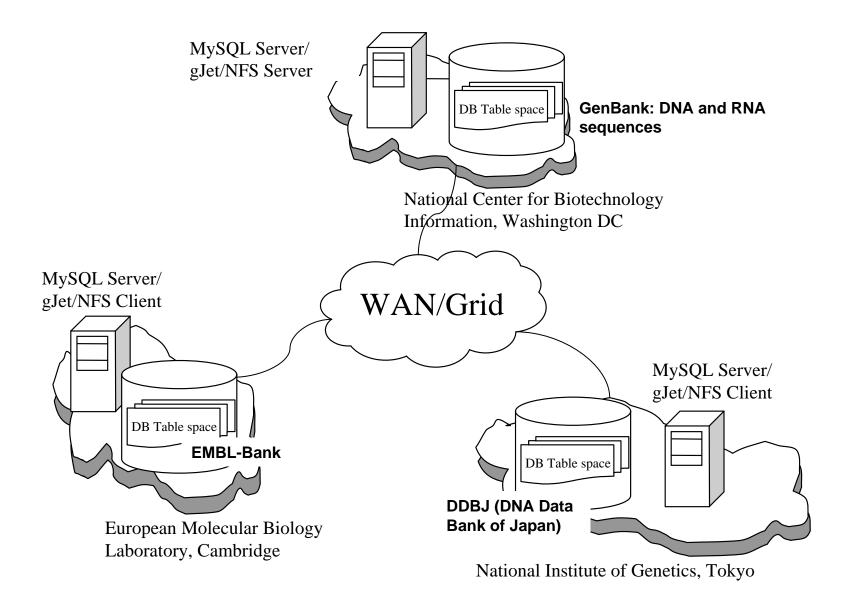
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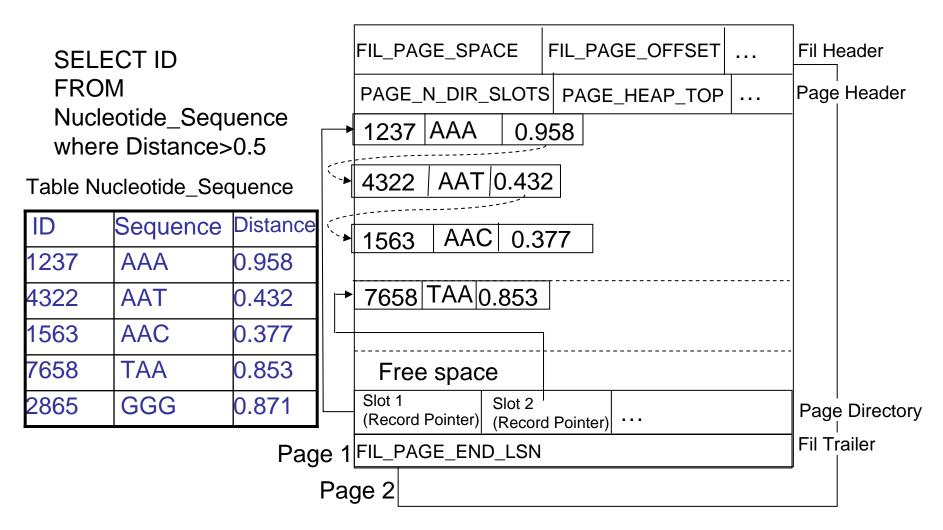
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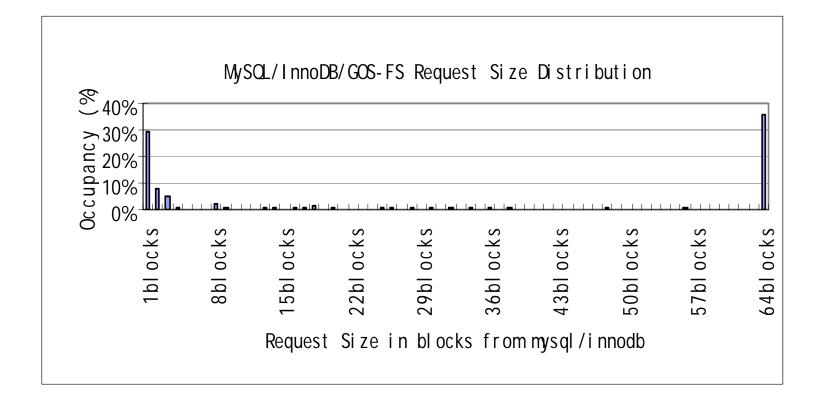
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Accelerating MySQL

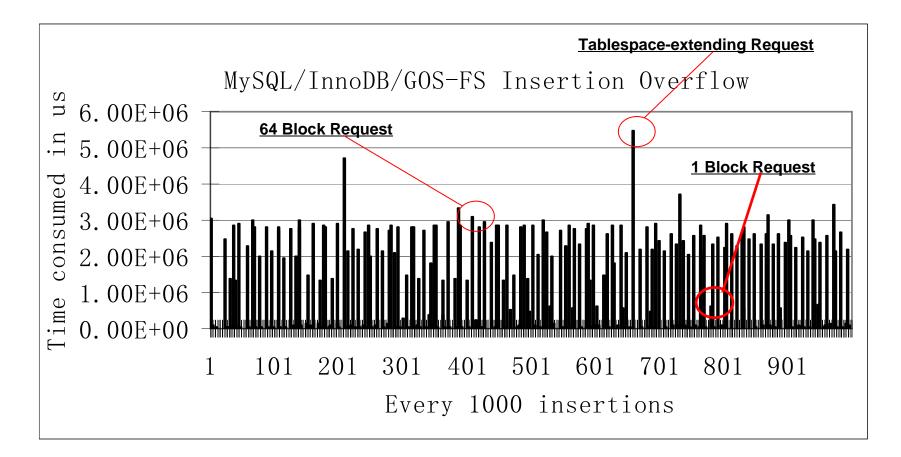




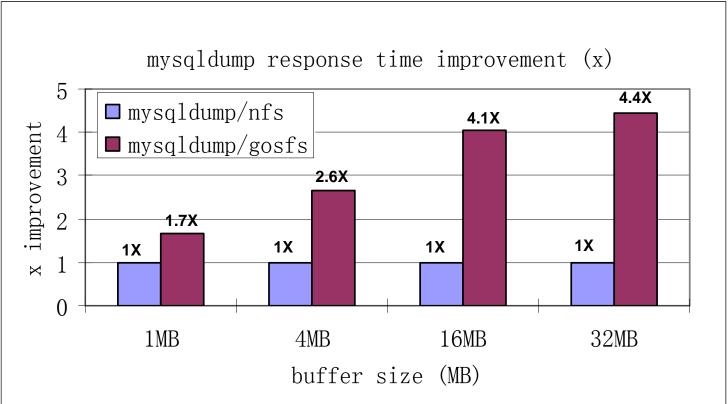
Page structure in the InnoDB.



MySQL/InnoDB/gJet Request Size Distribution in blocks. 64-block requests occupy nearly 40% of the overall requests whereas 1-block requests occupy around 30%. Insertion requests are issued against a SysBench with 1,000,000 records.



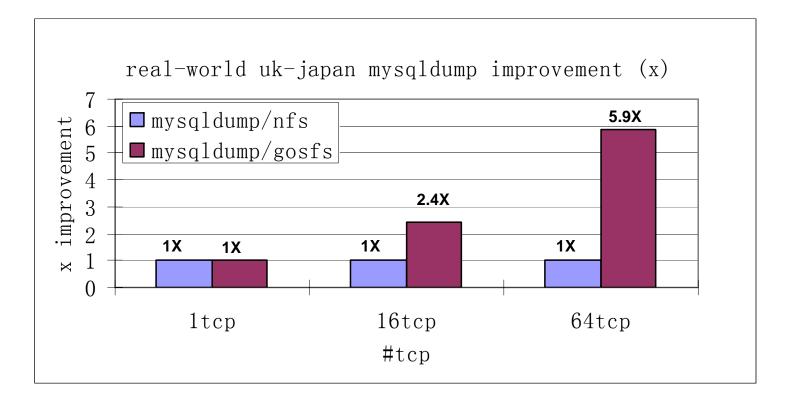
MySQL/InnoDB/gJet Insertion Flushing. The InnoDB buffer is flushed, represented by a 64-block request if the buffer is filled with contiguous pages, at various intervals depending on memory pressure and I/O activity. Few-block requests are issued from the flushing operations of an InnoDB buffer with dis-contiguous pages. 1-block requests arise from traversing the InnoDB Page B-tree. Most of insertion requests have been satisfied within the InnoDB Buffer, resulting in a very limited amount of response time. Few time-consuming requests can be seen, which extend the table space by 8 MB when the current table space on disk runs out.



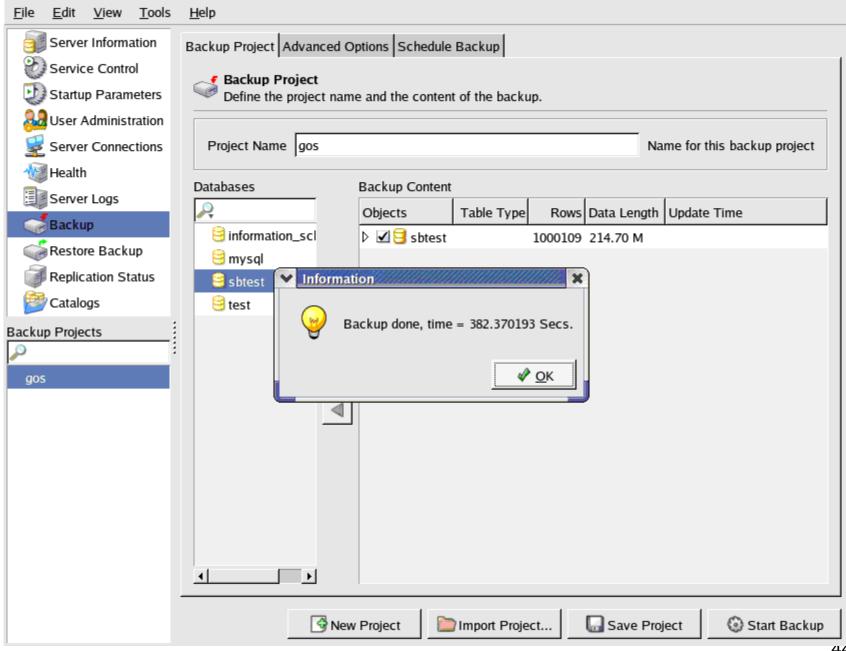
Database moving via mysqldump/gJet as a function of the buffer size over a link with rtt=80ms, #tcp=16. The database contains 1,000,000 records, occupying around 60MB.

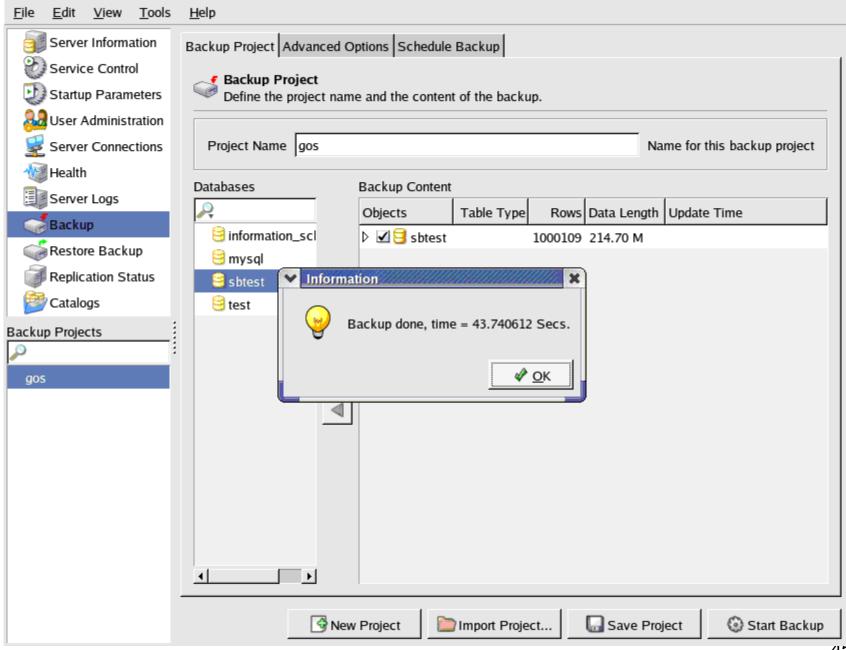
Table 1. Response time (s) of moving a database via mysqldump/gJet. The link is with #tcp=16, buf_size=16MB. The database contains 1,000,000 records, occupying around 60MB.

rtt(ms)	mysqldump/nfs	mysqldump/gosfs	ftp	gridftp
40ms	43.8	14.4	51.8	22.9
80ms	80	19.7	92.2	32.3
160ms	154.2	26.4	172.2	52.9
320ms	346.5	55.8	361.2	87.5



Real-world response time improvement as a function of the number of tcp streams (#tcp).





Accelerating Firefox

Table 1 Opening time in seconds. RTT=600ms.

Docu			Firefox/g-Jet (#tcp)			
ment			Firefox/g-Jet	Firefox/g-Jet	Ū	U U U
size	HTTP	FTP	(1)	(16)	(64)	(128)
256kB	3	3	9	7	4	4
1MB	11	12	15	13	12	13
4MB	43	45	62	24	24	24
16MB	165	175	186	38	31	31
64MB	324	321	378	66	56	57

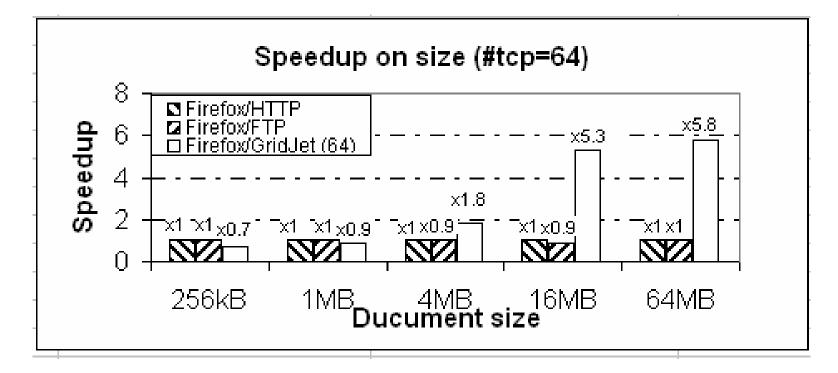


Fig.6 The test measures the speedup as a function of the document size, namely Firefox over HTTP, FTP and g-Jet (#tcp=64), respectively. Although g-Jet is characterized by an initial transfer time that is larger than the other tools for small documents less than 2MB, this gap tends to decrease as the size of the document increases and for documents larger than 2MB the g-Jet overtakes HTTP and FTP, reaching a speedup of 5.8 when opening a document of 64 MB.

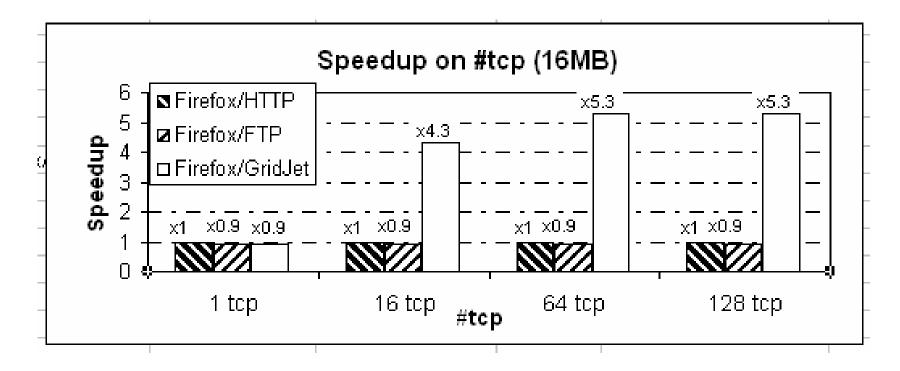


Fig.7 The test measures the speedup as a function of the number of TCP streams, namely Firefox over HTTP, FTP and g-Jet, respectively. A 16 MB document is used in all the measurements. The maximum improvement goes up to 5.3x with 64 parallel streams. However, g-Jet would eventually consume too much time in managing too many TCP streams, slowing down such an improvement with further increased #tcp.

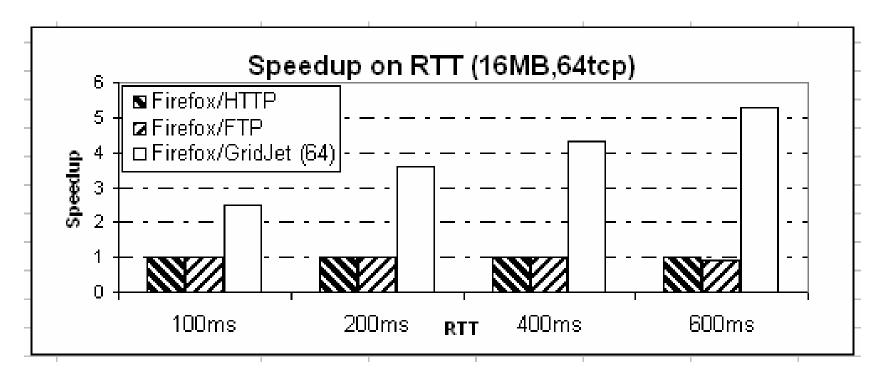


Fig.8 The test measures the speedup as a function of the Round Trip Time (RTT), namely Firefox over HTTP, FTP and g-Jet (#tcp=64), respectively. A 16 MB document is used in all the measurements. In the figure, g-Jet outperforms the classic HTTP by factors ranging from 2 to 6, and this gap widens when RTT is increased further (RTTs of 60-1000 ms typify WWW environments).

Accelerating Media Players

- Media players are well-used to access and share those documents in audio and video formats either on wired Internets or on wireless Local Area Networks.
- A media player is normally featured with multimedia support, skins/themes, plugins/extensions, portable device compatibility including cellular phones, PDA and ipod, etc.
- However the cross-platform media access via conventional HTTP often results in long waits.



file_size = 36,411,356 Bytes		number of frames = 6150		
network: 100Mbps	start_time (s)	play_time (s)	drop_frame	frame rate (fps)
ext2(local)	1	209	0	29.4
gjet (rtt=600ms)	65	229	12	26.9
nfs (rtt=600ms)	25	392	173	15.7
ftp (rtt=600ms)	73	404	175	15.2
http (rtt=600ms)	8	402	179	15.3

file_size = 36,411,356 Bytes		number of frames = 6150		
network: 10Mbps	start_time (s)	play_time (s)	drop_frame	frame rate (fps)
ext2(local)	1	209	0	29.4
gjet (rtt=600ms)	56	245	24	25.1
nfs (rtt=600ms)	26	397	181	15.5
ftp (rtt=600ms)	66	409	177	15.0
http (rtt=600ms)	7	405	179	15.2

Google Earth...

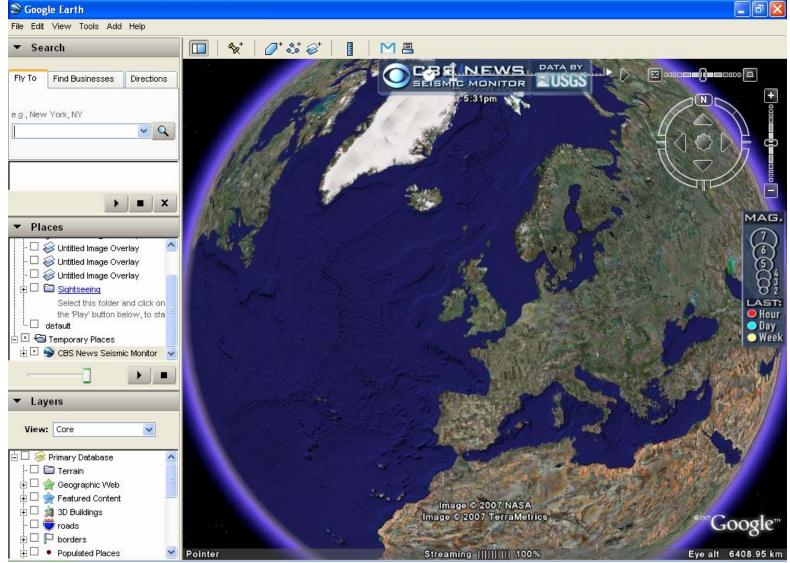


Table Google Earth performance in a real-world test between Cambridge and Beijing.

	access time in seconds	G 1		
#tcp	GoogleEarth/g-Jet	GoogleEarth/HTTP	-Speedup	
1tcp	448	400	0.9	
16tcp	73	400	5.5	
64tcp	52	400	7.7	
128tcp	51	400	7.8	

Checklist

- We were inspired by GridFTP that uses multistreams and GSI
- We have been attempting to implement a network/grid filesystem in a similar way
- Network file system is not a (disk) filesystem
- It is a data communication protocol, a platform, an infrastructure
- Other (distributed) applications can be deployed on it, like db, vi, firefox, mplayer, Google Earth...
- Mount, ssi

Conclusion

- It is a simple technique
- It worked!

GOS dissemination activities

Since January 2007, the GOS invention led to invitations to present talks at

- Princeton University (15 January 2007, hosted by Prof Kai Li)
- Cambridge University (Computer Laboratory, 25 January 2007, hosted by Prof Jon Crowcroft)
- Rolls Royce (23 March 2007, hosted by Prof Ric Parker, Director of RR Research & Technology)
- BBC (29mar07, DSNetUK, hosted by Prof Wright, BBC Future Media & Technology, Surrey)
- Xerox (15apr07, Webster, NY, USA, hosted by Dr. Sophie Vandebroek, President of Xerox Technology Innovation Centre)
- Carnegie Mellon University (17Apr07, Pittsburgh, USA, hosted by Prof Gibson)
- CERN (to be presented in 2007, hosted by Dr. Flavia Donno, CERN/IT-GD)
- Manchester University (to be presented in 2007, hosted by Dr. Jim Miles)
- Oxford University (Computer Laboratory, to be presented in 2007, hosted by Dr. Andrew Simpson)
- etc.

Comments from independent reviewers:

- This proposed work has all the potentials of keeping the UK research and development – world class.
- It is certainly first of its kind
- The academic partners are well-experienced in the field and are known to be serious researcher
- this has the potential to change how networks and applications associated with networks are utilised.

Comments from independent reviewers (cont.):

- The idea of a storage system that is optimized for grid protocols is a potential winner.
- The system can provide high sustainable throughput for long distant data transfer, specifically optimized for Grid computing environment.

About GOS ...

"This is a rather famous follow-on project :-)" --- Prof. Garth Gibson, Father of NAS and NASD, Carnegie Mellon University

GARTH GIBSON



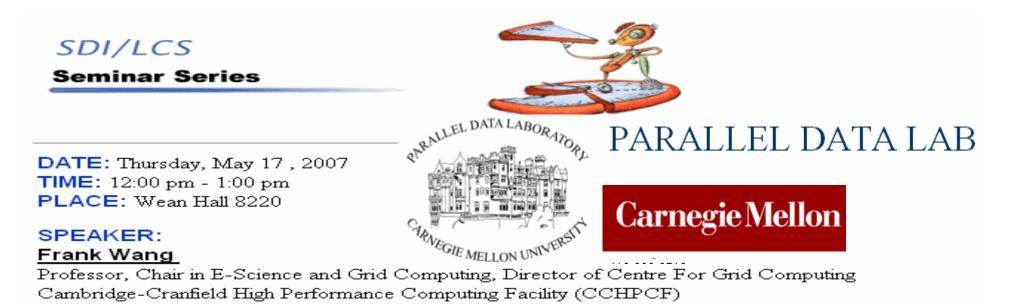
Associate Professor Computer Science Dept and Dept of Electrical and Computer Engineering Carnegie Mellon University 5000 Forbes Avenue, Pittsburgh, PA 15213-3891 E-mail: garth.gibson@cs.cmu.edu

and

Co-Founder and Chief Technology Officer Panasas, Inc. www.panasas.com 1501 Reedsdale Street, Pittsburgh PA 15233 Phone: 412-323-3500, FAX: 412-323-3511 E-mail: garth.gibson@panasas.com

G. Gibson, D. Nagle, K. Amiri, J. Butler, F. Chang, H. Gobioff, C. Hardin, E. Riedel, D. Rochberg, J. Zelenka, A Cost-Effective, High-Bandwidth Storage Architecture, Proceedings of the 8th Conference on Architectural Support for Programming Languages and Operating Systems (ASPLOS), 1998.

G. Gibson and R. Van Meter, Network Attached Storage Architecture, Communications of the ACM, Vol. 43, No. 11, 2000



TITLE:

Grid-oriented Storage: a successor to network-attached storage?

ABSTRACT:

Prof Wang and his group have developed a prototype Grid-oriented Storage (GOS) appliance, which is expected to be a successor to network-attached storage (NAS) in the Grid era. A GOS-specific File System (GOS-FS), the single-purpose intent of a GOS OS, and secure interfaces via Grid Security Infrastructure (GSI) motivate and enable this new architecture. GOS is the first demonstration that a Grid-enabled data communication protocol can accelerate tenfold distributed applications including OpenOffice, MySQL/IBM DB2, Firefox, MPlayer, and Google Earth, etc.

BIO:

Prof. Frank Wang is a Professor and Chair in e-Science and Grid Computing, Director of Centre for Grid Computing within the context of <u>Cambridge-Cranfield High Performance Computing Facility (CCHPCF)</u>. Prof Wang's appointment is seen as crucial to the initiative of the CCHPCF, which is a collaborative research facility in the Universities of Cambridge and Cranfield. Prof. Wang has a publication record including a book titled "Encyclopedia of Grid Computing", 59 journal papers (12 IEEE Transactions, 5 JAP, 1 APL, 2 ACM publications, etc.) and 36 conference papers. His latest journal paper is *Grid-Oriented Storage: A Single-Image, Cross-Domain, High-Bandwidth Architecture* on IEEE Transactions on Computers, April 2007. Prof. Wang is on the Editorial Board of 4 international journals. He serves the High End Computing Panel for Science Foundation Ireland (SFI). He has been elected as the Chairman (UK & Republic of Ireland Chapter) of the IEEE Computer Society from January 2005.

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QUESTIONS?

