The Dynamics of Information

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tapping tacit knowledge within social networks

- discover informal communities
- determine how information flows through these communities
- use that knowledge to discover what people are about and harvest their preferences and knowledge

discovering communities



Bruegel, Peter the Younger. Village Feast

traditional methods accurate but laborious

informal communities

communities that form around tasks or topics

- scientific and technical communities (ziman, crane)
- bureaucracies (crozier)
- how they grow and evolve to solve problems (huberman & hogg)

how information flows within organizations (allen)

the measurement problem: interviews and surveys are accurate but time consuming. worse, they don't scale

uncovering communities with e-mail tyler,huberman and wilkinson, in *Communities and Technologies*, Kluwer Academic (2003)

- e-mail is a rich source of communication data
 - virtually everyone in the "knowledge economy" uses it
 - It provides data in a convenient format for research

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hp labs email network



our goal

• decompose an organization's email network (dense and jumbled) into communities of practice (clean and distinct)



find communities using betweenness centrality

a graph has community structure if it consists of groups of nodes with many more links within each group than between different groups



betweeness of an edge: number of shortest paths that traverse it

a problem

betweeness centrality is slow (scales as the cube of the number of nodes (Brandes, Girvan and Newman, Wilkinson and Huberman)

we have designed an algorithm that runs much faster (linearly in the number of nodes (*Wu and Huberman, Eur. Phys. Journal B38, 331-338 (2004*).

a different method wu and huberman *Eur. Phys. Journal, B38, 331 (2004)*



examples

kuekes thogg

kychen

lfine

akarp

HPL Advanced Studies
HPL Advanced Studies

penrose	Mobile & Media Systems Lab
mistyr	HPL Advanced Studies
vinayd	HPL Advanced Studies
seroussi	HPL Advanced Studies
tsachyw	HPL Advanced Studies

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venky	Mobile & Media Systems Lab
dohlberg	HPL Advanced Studies
kvincent	Hardcopy Tech Lab
pmcc	University Relations
trangvu	HPL Communications
markstei	HPL Advanced Studies
hollerb	HPL Research Operations
krishnav	Handheld HQ
babcock	REWS Americas
gita	Solutions & Services Tech Cnt
bgee	HPL - Research Operations
meisi	HPL - Research Operations
henze	Information Access Lab

HPL Advanced Studies
Systems Research Lab
Intelligent Enterprise Tech Lb
Systems Research Lab
Intelligent Enterprise Tech Lb

organizational hierarchy



email correspondents scrambled



actual email correspondence



document similarity by usage

similarity: overlap in users accessing documents



earlier documents are blue, later ones are red. size of node reflects the number of users accessing the document. I. adamic

HPS-mining knowledge briefs

Paul Johansen		SAM	AMCI	Tech Consulting	Systems Integration	32 docs viewed		
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a new people finder

there is a trove of information in power point presentations, public repositories within the organization, and the internal website of the enterprise

peoplefinder² allows you to find out what people are *about*, as opposed to where in the organization they belong

it also discovers who is working on what

http://shock.hpl.hp.com/peoplefinder/

e. adar and I. adamic

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information flow

how does information flow in a community or organization? does the structure of the social network affect it? how far does it spread?

Wu, Adamic and Huberman

recommendation networks



Figure 1: Examples of two product recommendation networks: (a) First aid study guide First Aid for the USMLE Step, (b) Japanese graphic novel (manga) Oh My Goddess!: Mara Strikes Back.

15 million recommendations and 4 million customers

j. leskovec, l.adamic and b.a. huberman

does receiving more recommendations increase the likelihood of buying?

BOOKS

DVDs



so, how effective is viral marketing?

- recommendations do not propagate very far (on average)
- but there are rare instances where the information chain is long
- they are not very effective at eliciting purchases

the future

we all care about it. and invest resources in finding out about it.



Caravaggio , The Fortune Teller, 1596-97

"it is hard to predict anything, especially the future"

Niels Bohr

how do organizations predict?

- they ask the experts (and consultants)
- have meetings (lots of them)
- designate someone as forecaster
- take a vote (not very good)

an alternative: markets

- markets aggregate and reveal information (hayek, lucas, etc.)
- to predict outcomes, use markets where the asset is information (rather than a physical good)
- example:
 - iowa electronic markets

markets within organizations -problematic-

- low participation
- illiquidity
- information traps
- hard to motivate
- easily manipulated

a new mechanism (with kay-yut chen and leslie fine)

- it identifies participants that have good predictive talents, and extracts their risk attitudes
- it induces them to be truthful
- while avoiding the pitfalls of small groups
- it aggregates information in nonlinear fashion

Information Systems Frontiers, Vol. 5, 47-61 (2003) Management Science, Vol. 50, 983-994 (2004)

what is it based on?

people are not all the same

-think of the information in peoples' heads as the assets and use portfolio theory

-use a market mechanism to determine a individual's risk attitudes and performance

then, ask people to forecast and perform a nonlinear aggregation of their results taking into account their risk characteristics

the information gathering process is simple, decentralized in time, and inexpensive to implement

two stages

stage 1: a market for contingent securities. it provides behavioral information, such as risk attitudes –synchronous-

stage 2: participants generate predictions on outcomes, which are then aggregated. incorporates behavioral information -asynchronous-

stage 2- forecasting

- participants are given 100 tickets
- to be allocated among 10 securities
- this determines probabilities
- true state pays according to the number of tickets allocated to it

aggregating predictions

the probability of event S occurring, conditioned on I, is given by

$$P(s \mid I) = \frac{p_{s_1}^{\beta_1} p_{s_2}^{\beta_2} \dots p_{s_N}^{\beta_N}}{\sum_{\forall s} p_{s_1}^{\beta_1} p_{s_2}^{\beta_2} \dots p_{s_N}^{\beta_N}}$$

with β an exponent that denotes behavioral attitudes
>1 risk averse
<1 risk seeking
=1 risk neutral

what determines the exponent?

 $P(s \mid I) = \frac{p_{s_1}^{\beta_1} p_{s_2}^{\beta_2} \dots p_{s_N}^{\beta_N}}{\sum p_{s_1}^{\beta_1} p_{s_2}^{\beta_2} \dots p_{s_N}^{\beta_N}}$ $\forall s$

normalization constant

 $\beta_i = r(V_i / \sigma_i)c$

~sum of prices/winning payoff It measures market risk holding value/risk - measures relative risk of individuals

experiments

- human subjects in the laboratory (hp labs)
- each group receives diverse information
- run the two-stage mechanism
- and measure its performance

comparison to omniscient probability

Kullback-Leibler = 1.453



Experiment 4, Period 17 No Information

comparison to omniscient probability

Kullback-Leibler = 1.337



Experiment 4, Period 17 1 Player

comparison to omniscient probability

Kullback-Leibler = 1.448



Experiment 4, Period 17 2 Players Aggregated

comparison to omniscient probability

Kullback-Leibler = 1.606



Experiment 4, Period 17 3 Players Aggregated

comparison to omniscient probability

Kullback-Leibler = 1.362



Experiment 4, Period 17 4 Players Aggregated

comparison to omniscient probability

Kullback-Leibler = 0.905



Experiment 4, Period 17 5 Players Aggregated

comparison to omniscient probability

Kullback-Leibler = 1.042



Experiment 4, Period 17 6 Players Aggregated

comparison to omniscient probability

Kullback-Leibler = 0.550



Experiment 4, Period 17 7 Players Aggregated

comparison to omniscient probability

Kullback-Leibler = 0.120



Experiment 4, Period 17 8 Players Aggregated

comparison to ominiscient probability

Kullback-Leibler = 0.133



Experiment 4, Period 17 9 Players Aggregated

overall performance



better than the best!

predicting in the real world

(as opposed to the laboratory)

we ran a pilot test with one of hp divisions

15 managers distributed worldwide

goal: to predict monthly revenues and profits



Implied Probabilities of Revenue Bins, September 2003

one more case: future component prices

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it is all about the power of the implicit for more information go to:

http://www.hpl.hp.com/research/idl