

SODD : Another MAD-X module

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Abstract

The new `madx` command `sodd` implements the functionalities of the stand-alone program SODD (Second Order Detuning and Distortion function) written by F. Schmidt. It provides an easy interface to other MAD-X modules by automatically computing the required input parameters from the last TWISS command. The results are not only stored into files as it is done in the stand alone program but also inside internal MAD-X tables for the use in subsequent MAD-X commands. This note describes the coding implementation and documents the use of the command `sodd`.

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1 Introduction

The stand-alone program SODD [1] has proved to be extremely useful. It calculates the detuning and distortion functions according to the analytical formulae of [2] extended to the second order by Frank Schmidt [3]. It consists of three parts:

Subroutine *detune* calculates the detuning terms in first and second order in the strength of the multipoles.

Subroutine *distort1* calculates the distortion function and the Hamiltonian terms in first order in the strength of the multipoles.

Subroutine *distort2* calculates the distortion function and Hamiltonian terms in second order in the strength of all combinations of the multipoles.

The interface with MAD-X was done through ASCII files which was not very convenient especially when the results were to be used by other MAD-X modules. Thus it was decided to create a new MAD-X module called *sodd* which will include inside MAD-X all the stand-alone functionalities. The input parameters become attributes of the *sodd* command and the data about the multipoles can be generated automatically taking advantage of the information provided by the previous MAD-X command TWISS. Actually an internal call to the program *sixtrack* is executed to build up the input file `fc.34`. The result files remain the same, albeit with more meaningful names and with an added header to label each column. Corresponding internal MAD-X tables are generated with the same names but without the first header line. The result data (all in double precision) can be accessed in a Fortran program by calls to the integer function `double_from_table` as in the following example :

```
k = double_from_table('`detune_1_end `', '`mpor `', n, multipole_order)
```

where the value at the crossing of the *n*th row and the column with name *mpor* in the table named *detune_1_end* is transferred into the variable *multipole_order*. The integer *k* is 0 for no error, -1 if the table does not exist, -2 if the column does not exist, -3 if the row does not exist. Reminder: each character string should end with a blank character.

The result data can also be accessed in a C program by calls to the function `double_from_table` as in the following example :

```
int k,n;
double multipole_order;
....
k = double_from_table('`detune_1_end`', '`mpor`', &n,&multipole_order);
....
```

On return, *k* has the same value as in the Fortran example.

The main points about the code implementation are given in the next section. Details about the input attributes and the description of the result files and internal tables can be found in the following sections **Input** and **Results**.

2 Code implementation

MAD-X offers a very large number of functionalities which are provided by software modules written partly in C and partly in Fortran. The modular structure is very flexible and an extended set of utilities facilitates the insertion of new modules. The module `sodd` is the first case study for such an insertion and it seems worthwhile to describe how the actual code implementation has been carried out. Adding a new module should start by informing MAD-X about the new command name and its related attributes. These are readily inserted in the file `madxdict.h`, its structure being self-explanatory. The following code has been added for `sodd` :

```
"sodd: control none 0 0 "  
"detune = [l, false, true], "  
"distort1 = [l, false, true], "  
"distort2 = [l, false, true], "  
"start_stop = [r, {0.0,0.0}], "  
"noprint = [l, false, true], "  
"nosixtrack = [l, false, true], "  
"print_at_end = [l, false, true], "  
"print_all = [l, false, true], "  
"multipole_order_range = [i, {1,2}]; "  
" "
```

Next one needs to provide the required link in the main C program `madxn.c` by adding the line containing the new command name

```
else if (strcmp(toks[k], "sodd") == 0) exec_sodd(cmd);
```

to the routine `control` which evaluates the input stream and looks for known command names. It remains to write the new routine `exec_sodd` (also part of the main C program `madxn.c`) which can be done by referring to similar routines i.e. `exec_plot`. Attributes can be read either inside a C routine by using C-structures as in the following example for the logical attribute `nosixtrack`:

```
struct name_list* nl_sodd;  
int pos,nosixtrack;  
....  
if (this_cmd != NULL && this_cmd->clone != NULL)  
{  
    nl_sodd = this_cmd->clone->par_names;  
}  
  
pos = name_list_pos("nosixtrack", nl_sodd);  
nosixtrack = nl_sodd->inform[pos];  
....
```

or inside a Fortran program by calls to the MAD-X routine `comm_para` an example of which is shown to acquire the attribute `detune` :

```
call comm_para('detune ', nint, ndble, k, int_arr, d_arr, char_a, char_l)
```

Since the program `sodd` was already written in Fortran, the most natural choice for the MAD-X module integration was to transform it in a Fortran routine named `soddin`. The `read(5,*)` commands were replaced by calls to `comm_para`. Of course the instruction

```
soddin_(&ierr);
```

had to be added to the C routine `exec_sodd`. Finally the declaration file `madxd.h` had to be updated with the following lines :

```
.....
extern void soddin_(int*);
.....
void exec_sodd(struct in_cmd*);
.....
```

All internal tables used within the module *Sodd* have to be defined in the declaration file `madxd.h` by adding the following lines :

```
.....
struct table* sodd_table_70;      /* sodd output table detune_1_end */
struct table* sodd_table_71;      /* sodd output table detune_1_all */
struct table* sodd_table_72;      /* sodd output table detune_2_end */
struct table* sodd_table_73;      /* sodd output table detune_2_all */
struct table* sodd_table_74;      /* sodd output table distort_1_F_end */
struct table* sodd_table_75;      /* sodd output table distort_1_H_end */
struct table* sodd_table_76;      /* sodd output table distort_1_F_all */
struct table* sodd_table_77;      /* sodd output table distort_1_H_all */
struct table* sodd_table_78;      /* sodd output table distort_2_F_end */
struct table* sodd_table_79;      /* sodd output table distort_2_F_all */
.....
```

and the column names have to be defined in the declaration file `madx1.h`, to which the following lines have been added :

```
.....
int sodd_detune_5_types[] =
{
    1, 1, 2, 1, 1
};

char* sodd_detune_5_cols[] =
{
    "mpor", "plane/mpor2", "detune", "H_inv_order", "V_inv_order",
    " " /* blank terminates */
};

int sodd_distort1_8_types[] =
{
    2, 2, 2, 2, 2, 2, 2, 2
};

char* sodd_distort1_8_cols[] =
{
    "mpor", "cos", "sin", "amp", "j", "k", "l", "m",
    " " /* blank terminates */
};

int sodd_distort1_11_types[] =
```

```

{
  1, 1, 1, 2, 2, 2, 2, 1, 1, 1, 1
};

```

```

char* sodd_distort1_11_cols[] =
{
  "mpor", "app", "res", "pos", "cos", "sin", "amp", "j", "k", "l", "m",
  " " /* blank terminates */
};

```

```

int sodd_distort2_9_types[] =
{
  1, 1, 2, 2, 2, 1, 1, 1, 1
};

```

```

char* sodd_distort2_9_cols[] =
{
  "mpor", "mpor2", "cos", "sin", "amp", "j", "k", "l", "m",
  " " /* blank terminates */
};
....

```

The actual creation of the tables is realised by the following code added to the routine `exec_sodd` inside the main C program `madxn.c` :

```

sodd_table_70 = make_table("detune_1_end", "sodd_detune_5",
                          sodd_detune_5_cols, sodd_detune_5_types, 2);
sodd_table_70->dynamic = 1;
add_to_table_list(sodd_table_70, table_register);
sodd_table_71 = make_table("detune_1_all", "sodd_detune_5",
                          sodd_detune_5_cols, sodd_detune_5_types, 2);
sodd_table_71->dynamic = 1;
add_to_table_list(sodd_table_71, table_register);
sodd_table_72 = make_table("detune_2_end", "sodd_detune_5",
                          sodd_detune_5_cols, sodd_detune_5_types, 2);
sodd_table_72->dynamic = 1;
add_to_table_list(sodd_table_72, table_register);
sodd_table_73 = make_table("detune_2_all", "sodd_detune_5",
                          sodd_detune_5_cols, sodd_detune_5_types, 2);
sodd_table_73->dynamic = 1;
add_to_table_list(sodd_table_73, table_register);
sodd_table_74 = make_table("distort_1_F_end", "sodd_distort1_8",
                          sodd_distort1_8_cols, sodd_distort1_8_types, 2);
sodd_table_74->dynamic = 1;
add_to_table_list(sodd_table_74, table_register);
sodd_table_75 = make_table("distort_1_H_end", "sodd_distort1_8",
                          sodd_distort1_8_cols, sodd_distort1_8_types, 2);
sodd_table_75->dynamic = 1;
add_to_table_list(sodd_table_75, table_register);
sodd_table_76 = make_table("distort_1_F_all", "sodd_distort1_11",
                          sodd_distort1_11_cols, sodd_distort1_11_types, 2);

```

```

sodd_table_76->dynamic = 1;
add_to_table_list(sodd_table_76, table_register);
sodd_table_77 = make_table("distort_1_H_all", "sodd_distort1_11",
                           sodd_distort1_11_cols, sodd_distort1_11_types, 2);
sodd_table_77->dynamic = 1;
add_to_table_list(sodd_table_77, table_register);
sodd_table_78 = make_table("distort_2_F_end", "sodd_distort2_9",
                           sodd_distort2_9_cols, sodd_distort2_9_types, 2);
sodd_table_78->dynamic = 1;
add_to_table_list(sodd_table_78, table_register);
sodd_table_79 = make_table("distort_2_H_end", "sodd_distort2_9",
                           sodd_distort2_9_cols, sodd_distort2_9_types, 2);
sodd_table_79->dynamic = 1;
add_to_table_list(sodd_table_79, table_register);

```

Filling the tables is done inside the Fortran routine `soddin` with calls to the routine `double_to_table` as in the following example :

```
call double_to_table(table_name,name_5(k),double_to_write(k))
```

where `table_name` is the name of the table as defined in the first argument of the routine `make_table`, `name_5(k)` is the column name and `double_to_write(k)` is the double precision value to be stored.

3 Input data

The attributes which can be inserted in the `sodd` command are :

detune : logical, the default value being false. If true, the *detune* subroutine is executed.

distort1 : logical, the default value being false. If true, the *distort1* subroutine is executed.

distort2 : logical, the default value being false. If true, the *distort2* subroutine is executed.

start_stop : position range given as two real numbers separated by a comma. Only the multipoles located within this range will be considered in all calculations. Unit is m.

multipole_order_range : specifies the low and high limit of orders to be studied. Erect and skew elements are denoted with positive and negative values respectively. The two integer values should be separated by a comma.

noprint : logical, the default value being false. If true, no file or internal table will be created to keep the results. In this case the attributes *print_all* or *print_at_end* have no effect.

print_all : logical, the default value being false. If true, the files and internal tables containing results at each multipole will be generated.

print_at_end : logical, the default value being false. If true, the files and internal tables containing results at the end of the position range will be generated.

nosixtrack : logical, the default value being false. If true, the input file `fc.34` called `fort.34` in [1] will not be generated internally by invoking the conversion routine of *sixtrack* and the user must provide it before the execution of the `sodd` command.

4 Results

4.1 attribute *detune*

If the attribute *print_at_end* has been set, the following two files (and the corresponding internal tables) are created at the end of the position range:

detune_1_end containing five columns :

- 1) multipole order
- 2) (hor., ver. plane => (1/2)
- 3) hor. or ver. detuning
- 4) order of horizontal invariant
- 5) order of vertical invariant.

The corresponding column names in the associated internal table are :

- 1) mpor
- 2) plane/mpor2
- 3) detune
- 4) H_inv_order
- 5) V_inv_order

detune_2_end containing five columns :

- 1) first multipole order
- 2) second multipole order
- 3) horizontal detuning
- 4) order of horizontal invariant
- 5) order of vertical invariant.

The corresponding column names in the associated internal table are the same as for the internal table *detune_1_end*.

If the attribute *print_all* has been set, the following two files (and the corresponding internal tables) are created at each multipole in the position range:

detune_1_all containing five columns which are the same as for the internal table *detune_1_end*.

The corresponding column names in the associated internal table are the same as for the internal table *detune_1_end*.

detune_2_all containing five columns which are the same as for the internal table *detune_2_end*.

The corresponding column names in the associated internal table are the same as for the internal table *detune_1_end*.

4.2 attribute *distort1*

If the attribute *print_at_end* has been set, the following two files (and the corresponding internal tables) are created at the end of the position range:

distort_1_F_end containing eight columns :

- 1) multipole order
- 2) cosine part of distortion
- 3) sine part of distortion
- 4) amplitude of distortion
- 5) j
- 6) k
- 7) l
- 8) m

The corresponding column names in the associated internal table are :

- 1) mpor
- 2) cos
- 3) sin
- 4) amp
- 5) j
- 6) k
- 7) l
- 8) m

distort_1_H_end containing eight columns :

- 1) multipole order
- 2) cosine part of Hamiltonian
- 3) sine part of Hamiltonian
- 4) amplitude of Hamiltonian
- 5) j
- 6) k
- 7) l
- 8) m

The corresponding column names in the associated internal table are the same as for the internal table *distort_1_F_end*.

If the attribute *print_all* has been set, the following two files (and the corresponding internal tables) are created at each multipole in the position range:

distort_1_F_all containing eleven columns :

- 1) multipole order
- 2) appearance number in position range
- 3) number of resonance
- 4) position
- 5) cosine part of distortion
- 6) sine part of distortion
- 7) amplitude of distortion
- 8) j
- 9) k
- 10) l
- 11) m

The corresponding column names in the associated internal table are :

- 1) mpor
- 2) app
- 3) res
- 4) pos
- 5) cos
- 6) sin
- 7) amp
- 8) j
- 9) k
- 10) l
- 11) m

distort_1_H_all containing eleven columns :

- 1) multipole order
- 2) appearance number in position range
- 3) number of resonance
- 4) position
- 5) cosine part of Hamiltonian
- 6) sine part of Hamiltonian
- 7) amplitude of Hamiltonian
- 8) j
- 9) k
- 10) l
- 11) m

The corresponding column names in the associated internal table are the same as for the internal table *distort_1_F_all*.

4.3 attribute *distort2*

Only the attribute *print_at_end* is taken in account. If present, the following two files (and the corresponding internal tables) are created at the end of the position range:

distort_2_F_end containing nine columns :

- 1) first multipole order
- 2) second multipole order
- 3) cosine part of distortion
- 4) sine part of distortion
- 5) amplitude of distortion
- 6) j
- 7) k
- 8) l
- 9) m

The corresponding column names in the associated internal table are :

- 1) mpor
- 2) mpor2
- 3) cos
- 4) sin
- 5) amp
- 6) j
- 7) k
- 8) l
- 9) m

distort_2_H_end containing nine columns :

- 1) first multipole order
- 2) second multipole order
- 3) cosine part of Hamiltonian
- 4) sine part of Hamiltonian
- 5) amplitude of Hamiltonian
- 6) j
- 7) k
- 8) l
- 9) m

The corresponding column names in the associated internal table are the same as for the internal table *distort_2_F_end*.

5 Acknowledgments

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References

- [1] F. Schmidt, "SODD: A Computer Code to calculate Detuning and Distortion Function Terms in First and Second Order", CERN SL/Note 99-099 (AP), Geneva (1999).
- [2] J. Bengtsson and J. Irwin, "Analytical Calculation of Smear and Tune Shift ", SSC-232 (1990)
- [3] F. Schmidt, "SODD: A Physics Guide", Beam Physics Note 56, Geneva (2001)