# 1. Purpose

**nag\_zero\_cont\_func\_bd\_1 (c05sdc)** locates a zero of a continuous function in a given interval by a combination of the methods of linear interpolation, extrapolation and bisection.

# 2. Specification

#include <nag.h>
#include <nagc05.h>

# 3. Description

The routine attempts to obtain an approximation to a simple zero of the function f(x) given an initial interval [a, b] such that  $f(a) \times f(b) \leq 0$ . The zero is found by a modified version of procedure 'zeroin' given by Bus and Dekker (1975). The approximation x to the zero  $\alpha$  is determined so that one or both of the following criteria are satisfied:

(i)  $|x - \alpha| < \mathbf{xtol}$ ,

(ii) |f(x)| <**ftol**.

The routine combines the methods of bisection, linear interpolation and linear extrapolation (see Dahlquist and Bjorck (1974)), to find a sequence of sub-intervals of the initial interval such that the final interval [x, y] contains the zero and is small enough to satisfy the tolerance specified by **xtol**. Note that, since the intervals [x, y] are determined only so that they contain a change of sign of f, it is possible that the final interval may contain a discontinuity or a pole of f (violating the requirement that f be continuous). If the sign change is likely to correspond to a pole of f then the routine gives an error return.

# 4. Parameters

# a

Input: the lower bound of the interval, a.

 $\mathbf{b}$ 

Input: the upper bound of the interval, b. Constraint:  $\mathbf{b} \neq \mathbf{a}$ .

x

Output: the approximation to the zero.

## f

The function  $\mathbf{f}$ , supplied by the user, must evaluate the function f whose zero is to be determined.

```
The specification of \mathbf{f} is:
```

```
double f(double x, Nag_User *comm)
x
Input: the point x at which the function must be evaluated.
comm
Input/Output: pointer to a structure of type Nag_User with the following
member:
p - Pointer
Input/Output: the pointer comm->p should be cast to the required type,
e.g. struct user *s = (struct user *)comm->p, to obtain the original
```

object's address with appropriate type. (See the argument comm below.)

#### xtol

Input: the absolute tolerance to which the zero is required (see Section 3). Constraint:  $\mathbf{xtol} > 0.0$ .

#### ftol

Input: a value such that if |f(x)| < ftol, x is accepted as the zero. ftol may be specified as 0.0 (see Section 6).

#### comm

Input/Output: pointer to a structure of type Nag\_User with the following member:

 ${\bf p}\,$  - Pointer

Input/Output: the pointer  $\mathbf{p}$ , of type Pointer, allows the user to communicate information to and from the user-defined function  $\mathbf{f}()$ . An object of the required type should be declared by the user, e.g. a structure, and its address assigned to the pointer  $\mathbf{p}$  by means of a cast to Pointer in the calling program, e.g. comm.p = (Pointer)&s. The type pointer will be void \* with a C compiler that defines void \* and char \* otherwise.

#### fail

The NAG error parameter, see the Essential Introduction to the NAG C Library.

## 5. Error Indications and Warnings

#### NE\_2\_REAL\_ARG\_EQ

On entry,  $\mathbf{a} = \langle value \rangle$  while  $\mathbf{b} = \langle value \rangle$ . These parameters must satisfy  $\mathbf{a} \neq \mathbf{b}$ .

#### NE\_REAL\_ARG\_LE

On entry, **xtol** must not be less than or equal to 0.0:  $\mathbf{xtol} = \langle value \rangle$ .

#### NE\_FUNC\_END\_VAL

On entry,  $\mathbf{f}(\langle value \rangle)$  and  $\mathbf{f}(\langle value \rangle)$  have the same sign, with  $\mathbf{f}(\langle value \rangle) \neq 0.0$ .

#### **NE\_PROBABLE\_POLE**

Indicates that the function values in the interval  $[\mathbf{a}, \mathbf{b}]$  might contain a pole rather than a zero. Reducing **xtol** may help in distinguishing between a pole and a zero.

#### NE\_XTOL\_TOO\_SMALL

No further improvement in the solution is possible. **xtol** is too small: **xtol** =  $\langle value \rangle$ .

## 6. Further Comments

The time taken by the routine depends primarily on the time spent evaluating f (see Section 4).

## 6.1. Accuracy

This depends on the value of **xtol** and **ftol**. If full machine accuracy is required, they may be set very small, resulting in an error exit with error exit of **NE\_XTOL\_TOO\_SMALL**, although this may involve many more iterations than a lesser accuracy. The user is recommended to set **ftol** = 0.0 and to use **xtol** to control the accuracy, unless there is prior knowledge of the size of f(x) for values of x near the zero.

#### 6.2. References

Bus J C P and Dekker T J (1975) Two Efficient Algorithms with Guaranteed Convergence for Finding a Zero of a Function ACM Trans. Math. Softw. 1 330–345.
Dahlquist G and Bjorck A (1974) Numerical Methods Prentice-Hall.

## 7. See Also

None.

## 8. Example

The example program below calculates the zero of  $e^{-x} - x$  within the interval [0, 1] to approximately 5 decimal places.

```
8.1. Program Text
     /* nag_zero_cont_func_bd_1(c05sdc) Example Program
      * Copyright 1998 Numerical Algorithms Group.
      *
      * Mark 5, 1998.
      */
     #include <nag.h>
     #include <stdio.h>
     #include <nag_stdlib.h>
     #include <math.h>
     #include <nagc05.h>
     #ifdef NAG_PROTO
     static double f(double x, Nag_User *comm);
     #else
     static double f();
     #endif
     main()
     {
       double a, b;
       double x, ftol, xtol;
       static NagError fail;
       Nag_User comm;
       Vprintf("c05sdc Example Program Results\n");
       a = 0.0;
       b = 1.0;
       xtol = 1e-05;
       ftol = 0.0;
       c05sdc(a, b, &x, f, xtol, ftol, &comm, &fail);
if (fail.code == NE_NOERROR)
          {
            Vprintf("Zero = %12.5f\n",x);
            exit(EXIT_SUCCESS);
          }
       else
          {
            Vprintf("%s\n", fail.message);
if (fail.code == NE_XTOL_TOO_SMALL ||
fail.code == NE_PROBABLE_POLE)
              Vprintf("Final point = %12.5f\n",x);
            exit(EXIT_FAILURE);
          }
     }
     #ifdef NAG_PROTO
     static double f(double x, Nag_User *comm)
     #else
           static double f(x, comm)
           double x;
           Nag_User *comm;
     #endif
     ſ
       return exp(-x)-x;
     }
8.2. Program Data
     None.
8.3. Program Results
```

```
c05sdc Example Program Results
Zero = 0.56714
```