



# BioDYNAMo

BIOLOGY DYNAMICS MODELLER

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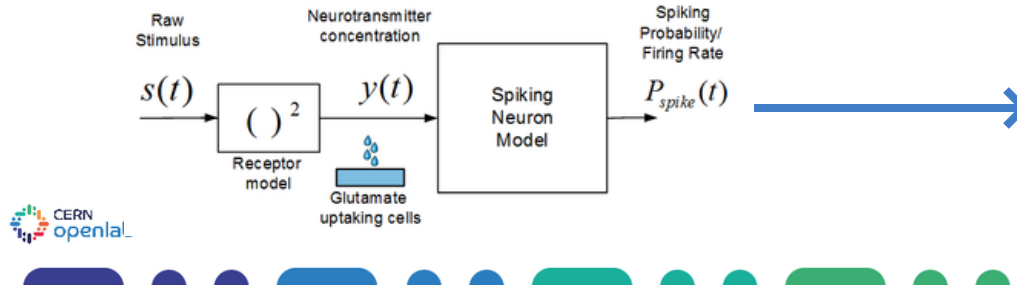
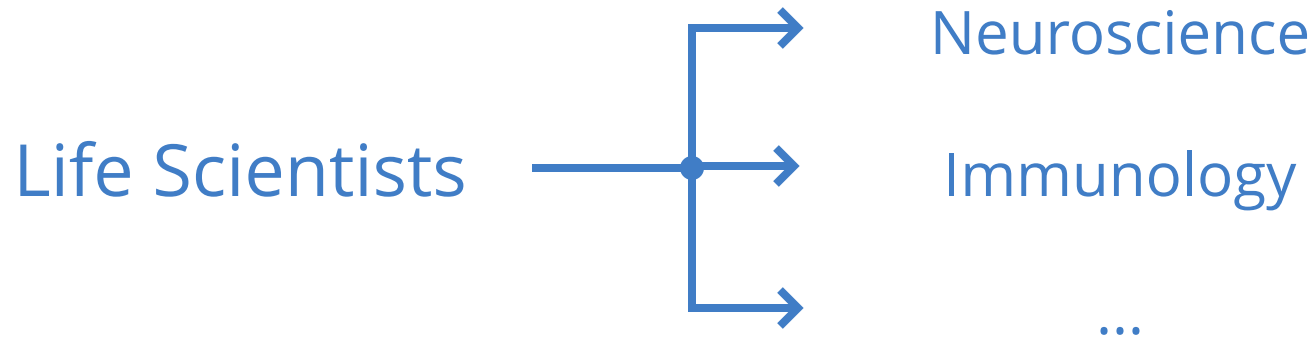


# Outline

- Background
- Platform
- Future Challenges
- Summary



# Background



# The Problem

More biological models

- Higher complexity
- Larger scale

Computer  
Simulation

**How to simulate fast?**

Life scientists often make simulations  
**specifically for their own models**



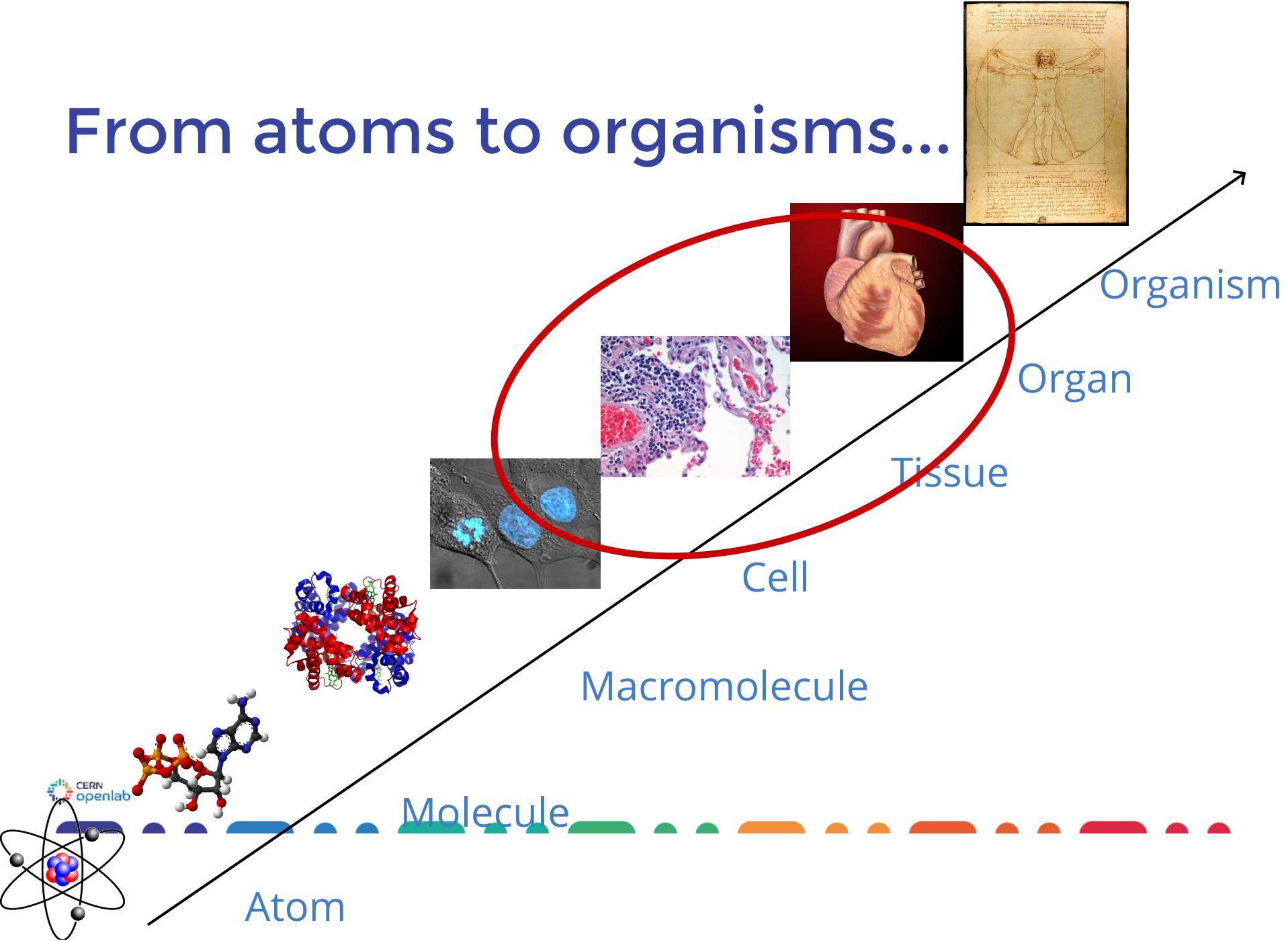


# BioDYNAMo

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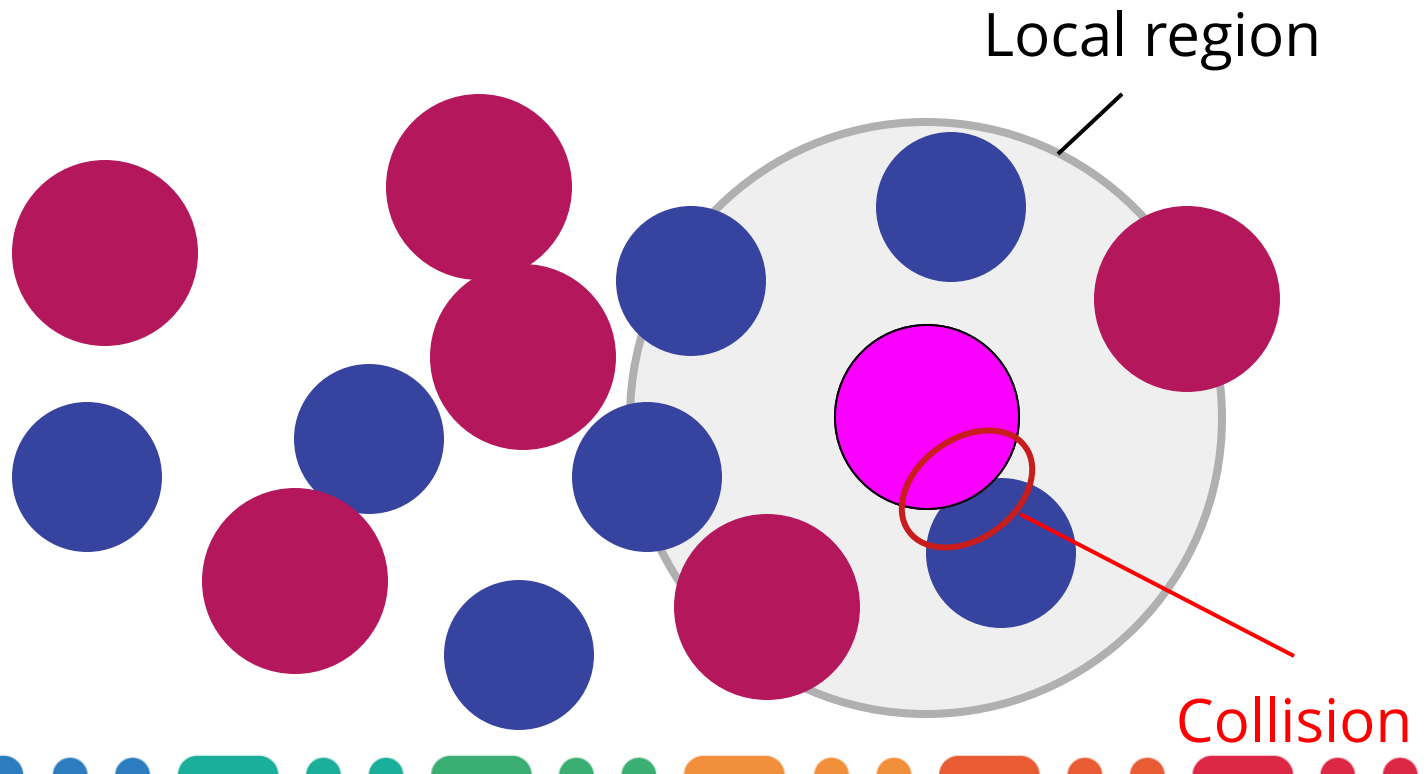


# From atoms to organisms...

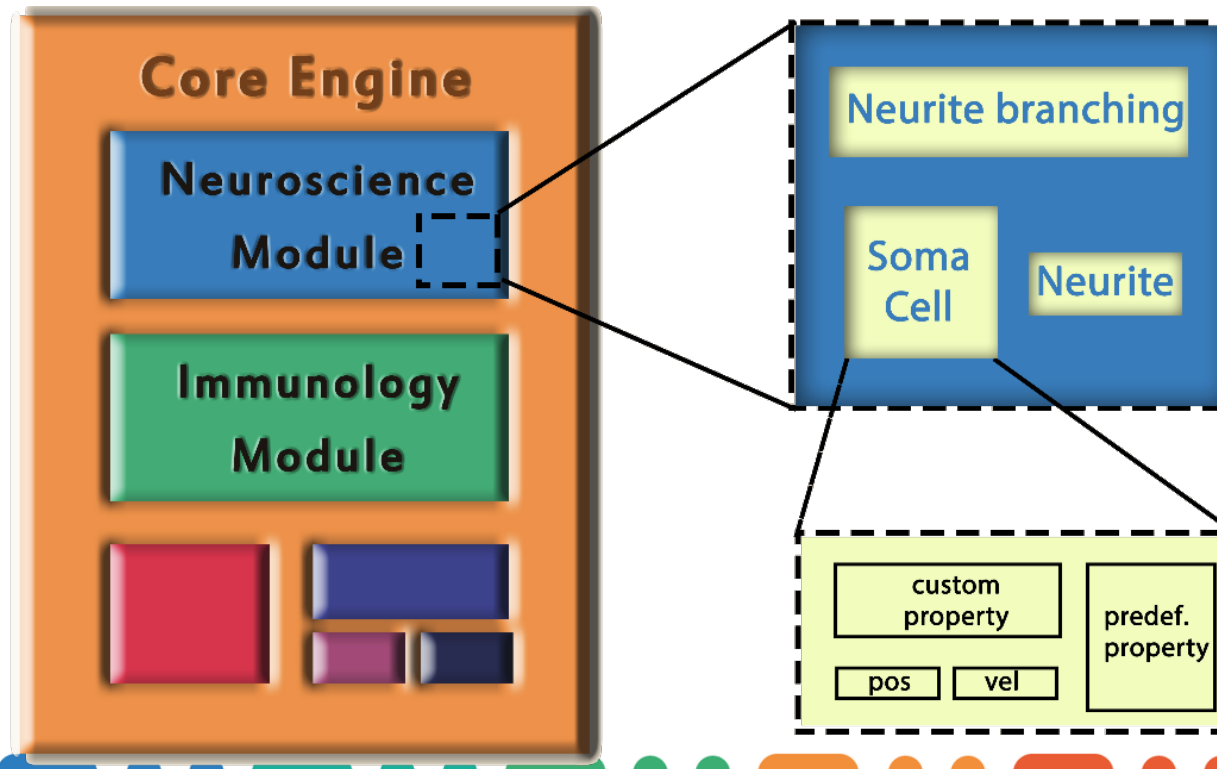


# Agent-based simulations

Simulation object = *Agent*



# Flexible / Modular Architecture





# Overview Current Features

- **Modular simulation engine**
  - User defined cell behavior, cell types...
  - Mechanical interactions
  - Extracellular diffusion
- ROOT I/O for simulation **backups** , ...
- **Fully parallelized** with OpenMP
- **Visualization** using ParaView
- Prototype of **messaging layer** using

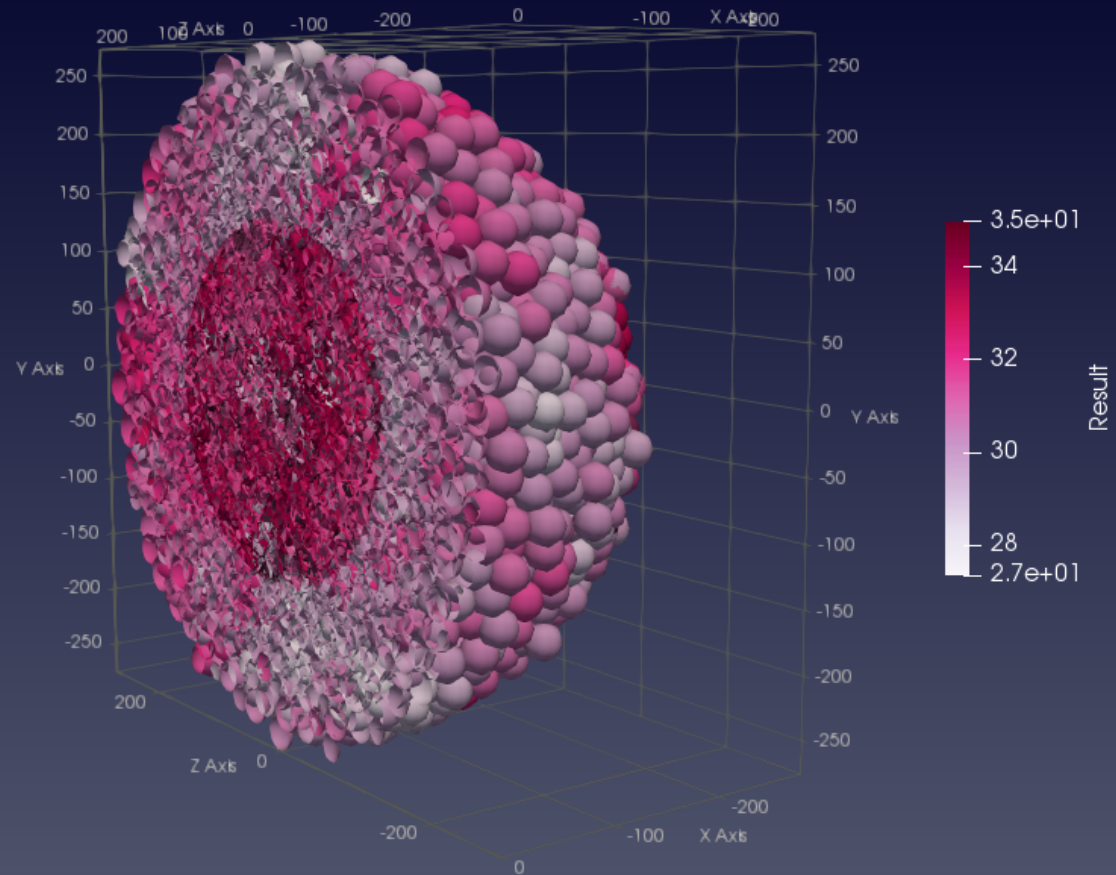


ZeroMQ



Still early stage

# Visualization



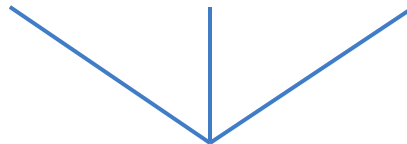
# Only at CERN

CERN: world's largest scientific experiment

└→ IT: core competency



WLCG Geant ROOT ...



**BioDynaMo**



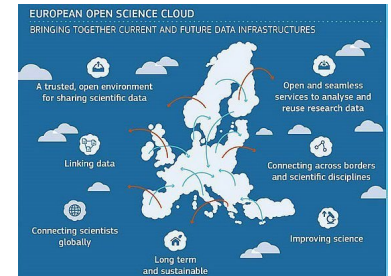
Immunology

...

Neuroscience

# Future Challenges / Vision

- Distributed computing
- Heterogeneous computing
- Interfacing with well-established knowledge bases





# THANK YOU!

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