

Introduction to DaVinci 3

- Standard Code
- Standard Particles



June 2006 Bologna Software Course

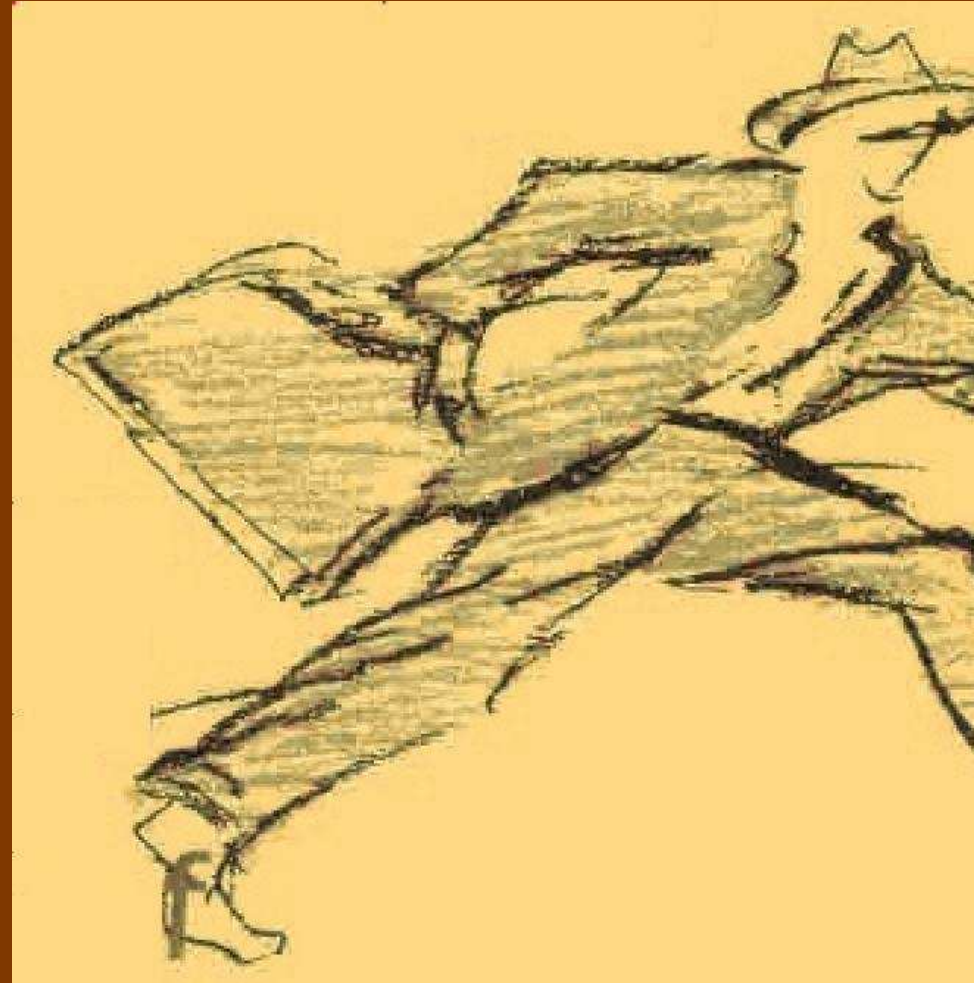
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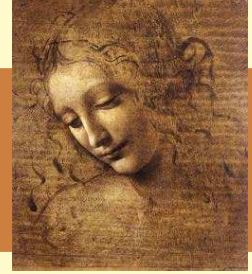


Standards:

- Standard Code
- Filters
- More

Exercises are provided in the Tutorial/Analysis package.





Introduction

There are several ways to quickly get a physics result:

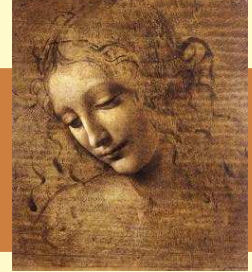
Plain C++: `DVAlgorithm` inherits from `GaudiAlgorithm` (and `GaudiTupleAlg ...`), some typing is saved

LoKi: “loops and kinematics”. Templated C++. More typing saved.

Bender: Interactive `python`.

Generic algorithms: The subject of this talk.

The common assumption is that physicists always do the same, hence any line of C++ you type is a duplication of what your office-mate is typing right now.

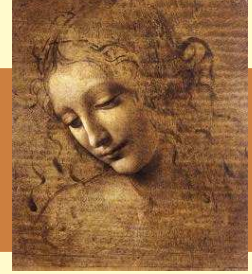


Introduction (2)

If you did Exercise 3, and wrote an algorithm that can select $J/\psi \rightarrow \mu\mu$ and $\phi \rightarrow KK$ you probably thought:

I could be even smarter and write an algorithm that can do the $B_s \rightarrow J/\psi\phi$ too . . . There must be a way to handle everything in a generic way.

Yes there is. . . And you're not the first one to think about that



The basic idea

Any (B-) physics analysis is a sequence of $A \rightarrow B C (\dots)$, with some cuts in between.

Hence: An analysis algorithm should know:

1. Where to get the particles
2. What decay to reconstruct
3. What cuts to apply
4. Where to put the data

Anything else?



The basic idea

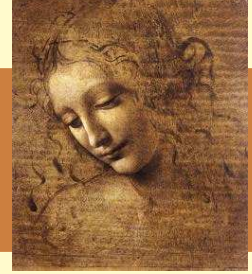
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1. Where to get the particles
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4. Where to put the data

I/O is handled by the `PhysDesktop`:

```
DsForBs2DsPi.PhysDesktop.InputLocations = { "Phys/Combined" };
```



The basic idea

Any (B-) physics analysis is a sequence of $A \rightarrow B C (\dots)$, with some cuts in between.

Here

1.

```
for { LHCb::Particle::ConstVector::const_iterator mK = KMinus.begin() ;  
      mK != KMinus.end() ; ++mK }  
  for { LHCb::Particle::ConstVector::const_iterator pK = KPlus.begin() ;  
        pK != KPlus.end() ; ++pK }  
    for { LHCb::Particle::ConstVector::const_iterator pi = Pions.begin()  
          pi != Pions.end() ; ++pi }  
      [...]
```

3.

Can be shorter:

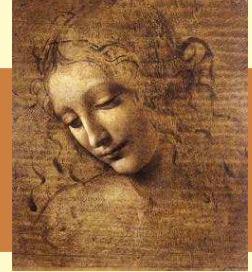
4.

```
for ( Loop Ds = loop( "K K pi", "D_s+", FitVertex ) ; Ds ; ++Ds ) {
```

Or:

```
DsForBs2DsPi.DecayDescriptor = "[D_s+ -> K+ K- pi+]cc"
```

Anything else?



The basic idea

Any (B-) physics analysis is a sequence of $A \rightarrow B C (\dots)$, with some cuts in between.

Hence: An analysis algorithm should know:

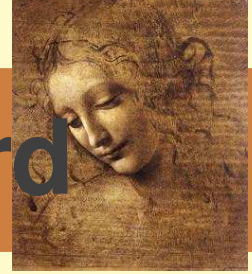
1. Where to get the particles
2. What decay to reconstruct
3. What cuts to apply
4. Where to put the data

Hard-coding cuts is a bad idea...

Better to use options of the algorithm

... or predefined filters configurable by options:

```
DsForBs2DsPi.MotherFilter.VtxFilterCriterion.MaxChi2 = 20.;
```

First implementations by Gerhard

Select2ParticleDecay (Jul.02): Makes decays to two (and more) particles. Used in DC03 for $B_s \rightarrow J/\psi\phi$

RefineSelection (Dec.03): Allows to “refine” a set of particles applying cuts.

CombineParticles (Jul.04): Replaces `Select2ParticleDecay`. Better syntax of options.

We decided to use them in the exclusive HLT.
Then it appeared that:

- Options syntax is incompatible between `RefineSelection` and `CombineParticles` → reshuffling of options is not straight-forward.
- `CombineParticles` is too slow: vertex fitting is applied before the mass cut.



Present implementation

MakeResonances: Yet another `CombineParticles`.

FilterDesktop: A `RefineSelection` with a similar syntax than `MakeResonances`

ByPIDFilterCriterion: Used by `MakeResonances` and `FilterDesktop`. That's where all the cuts are applied.

IPlotTool: They use `IPlotTool` for a quick plotting of some variables. Two implementations:

SimplePlotTool: Plots any given set of variables for any particle

RecursivePlotTool: Calls `SimplePlotTool` for each particle and it's daughters recursively.

All this is used since December 2004 in the HLT.
Since May 2006 it is used in 27/29 preselections.

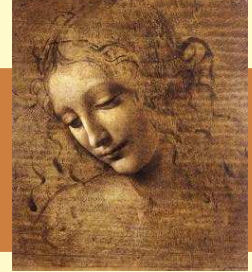


A simple example

This framework has first been used offline for the $B^0 \rightarrow D^- \pi$ preselection

```
ApplicationMgr.TopAlg+={"GaudiSequencer/SeqPreselBd2DPi"};  
SeqPreselBd2DPi.Members += {"MakeResonances/DForPreselBd2DPi",  
                             "MakeResonances/PreselBd2DPi"};
```

- Two instances of MakeResonances, one for the D^- and one for the B^0 .



1. The decay $D^- \rightarrow \pi^- \pi^- K^+$

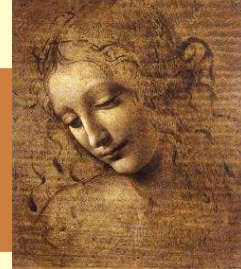
```
DForPreselBd2DPi.DecayDescriptor = "[D- -> pi- pi- K+]cc" ;  
DForPreselBd2DPi.Window = 50.*MeV ;
```

That's all! This makes all $\pi^- \pi^- K^+$ combinations in a mass window of ± 50 MeV around the D^- .

- The `DecayDescriptor` does not use the MC truth decay descriptor, but understands only simple things. Don't try

```
[B_s0 -> (J/psi(1S) -> mu+ mu- {,gamma} {,gamma})  
         (eta -> pi+ pi- ( pi0 -> gamma gamma))]cc
```

- The mass window is applied on the sum of 4-vectors **before** vertex fitting
- The default vertex fitter is used. Change it if you like.



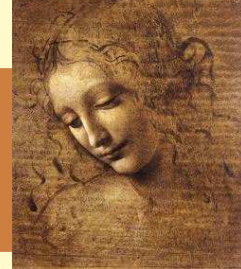
2. Some cuts

MakeResonances has two `ByPIDFilterCriterion` tools, one for the daughters, one for the mother.

Here are the cuts for the daughters:

```
DForPreselBd2DPi.DaughterFilter.Selections = {  
    "K+  : KinFilterCriterion, PVIPFilterCriterion",  
    "pi+ : KinFilterCriterion, PVIPFilterCriterion"};  
DForPreselBd2DPi.DaughterFilter.KinFilterCriterion.MinPt = 300.*MeV ;  
DForPreselBd2DPi.DaughterFilter.PVIPFilterCriterion.MinIPsignif = 1. ;
```

These options apply a 300 MeV p_T and a 1σ IP cuts to the kaons and pions before making the D^- .



2. Some cuts

What if one wants to apply different cuts for the π and the K ?

```
DForPreselBd2DPi.DaughterFilter.Selections =  
    { "K+  : KinFilterCriterion/KKin,  
      PVIPFilterCriterion/KPVIP",  
      "pi+ : KinFilterCriterion/PiKin,  
        PVIPFilterCriterion/PiPVIP"};  
  
DForPreselBd2DPi.DaughterFilter.KKin.MinPt = 300.*MeV ;  
DForPreselBd2DPi.DaughterFilter.KPVIP.MinIPsignif = 1. ;  
DForPreselBd2DPi.DaughterFilter.PiKin.MinPt = 500.*MeV ;  
DForPreselBd2DPi.DaughterFilter.PiPVIP.MinIPsignif = 2. ;
```

Just rename the tool instances!

ByPIDFilterCriterion reference

Applies a list of `IFilterCriterion` (only “and” mode available) to a list of particles according to their PID.

Selections: a vector of strings with syntax `"Particle : FilterCriterion, FilterCriterion..."`

ApplyCC (Default: true): Apply same cuts to the anti-particle.

ExclusiveSelection (Default: false): If true, reject particles that do not appear in the list given in `Selections`. Else keep.

FilterByDescendants (Default: false): Filter composite particles according to criteria given for its descendants

```
FilterD0ForHLT.Filter.Selections = {  
    "D0 : VtxFilterCriterion",  
    "K+ : KinFilterCriterion", "pi- : KinFilterCriterion" };  
FilterD0ForHLT.Filter.FilterByDescendants = true ; // use pi and K
```

All other IFilterCriterion

- BooleanFilterCriterion:** Combines them
- ByPIDFilterCriterion:** Combined them by PID
- DaughterMomentumSumFilterCriterion:** Sum of p of daughters
- DaughterPtProductFilterCriterion:** p_T of daughters
- DaughterPVIPFilterCriterion:** IP of daughters
- DaughterPVIPSumFilterCriterion:** Sum of IP of daughters
- DaughterVertexFilterCriterion:** Vertex of daughters
- DLLFilterCriterion:** PID DLL
- FlightDistanceFilterCriterion:** Flight distance
- KinFilterCriterion:** Momentum and p_T
- LifetimeSignificanceCriterion:** Lifetime significance
- MassDifferenceFilterCriterion:** Mass difference
- MassFilterCriterion:** Mass
- Momentum2FlightAngleFilterCriterion:** Aligned with PV



All other IFilterCriterion

MomentumMotherDirectionFilterCriterion: Daughter–mother

MomentumMotherFlightAngleFilterCriterion: Daughter–mother

OverlapFilterCriterion: Overlap

PIDFilterCriterion: PID

PVIPFilterCriterion: Impact parameter (on any PV)

TrackFilterCriterion: Track cuts

TrackQualityFilterCriterion: Track quality

TrackTypeFilterCriterion: Track Type

TwoDaughterCloseApprFilterCriterion: Distance of daughters

TwoDaughterDistanceVertexFilterCriterion: Distance of daughters to vertex

VtxFilterCriterion: Vertex χ^2 and position

VtxIsolationFilterCriterion: Isolation of vertex

TrueMCFilterCriterion: Keeps particles from given decay



All other IFilterCriterion

MomentumMotherDirectionFilterCriterion: Daughter–mother

MomentumMotherFlightAngleFilterCriterion: Daughter–mother

OverlapFilterCriterion: Overlap

PIDFilterCriterion: PID

PVIPFilterCriterion: Impact parameter

TrackFilterCriterion: Track

TrackQuality

TrackType

TwoDaughters

TwoDaughters

VtxFilterCriterion

VtxIsolationFilterCriterion

TrueMCFilterCriterion

If you are missing a cut,
don't be selfish:
please provide a new
IFilterCriterion!

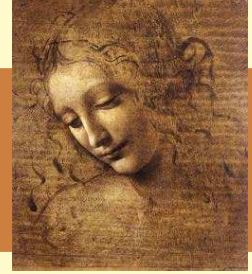
Distance of daughters

Distance of daughters to vertex

Vertex χ^2 and position

Isolation of vertex

Keeps particles from given decay



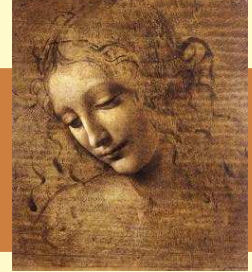
4. Cuts on D^-

```
DForPreselBd2DPi.MinPt = 2000.*MeV ;
DForPreselBd2DPi.MotherFilter.Selections =
    { "D+ : VtxFilterCriterion, PVIPFilterCriterion,
      FlightDistanceFilterCriterion/FDCut" };
DForPreselBd2DPi.MotherFilter.VtxFilterCriterion.MaxChi2 = 20. ;
DForPreselBd2DPi.MotherFilter.PVIPFilterCriterion.MinIPSignif = 2. ;
DForPreselBd2DPi.MotherFilter.FDCut.CutBestPV = true;
DForPreselBd2DPi.MotherFilter.FDCut.MinFSPV = 4.5 ;
```

This selects D^\pm with $\chi^2 < 20$, a 2σ IP on any PV and a 4.5σ flight separation from the PV to which it “points”.

As the mass Window, the `MinPt` cut is applied **before** the vertex fit. It's quite helpful for the HLT. It does the same as

```
DForPreselBd2DPi.MotherFilter.Selections = { "D+ : KinFilterCriterion,
DForPreselBd2DPi.MotherFilter.KinFilterCriterion.MinPt = 3000.*MeV ;
```



5. Make the B^0

```
PreselBd2DPi.PhysDesktop.InputLocations = {"Phys/DForPreselBd2DPi",  
                                             "Phys/CombinedForPreselBd2DPi"};  
PreselBd2DPi.DecayDescriptor = "[B0 -> D- pi+]cc" ;  
PreselBd2DPi.DaughterFilter.Selections = { "pi+ : KinFilterCriterion,  
                                             PVIPFilterCriterion" };  
PreselBd2DPi.DaughterFilter.KinFilterCriterion.MinPt = 500.*MeV ;  
PreselBd2DPi.DaughterFilter.PVIPFilterCriterion.MinIPsignif = 2.5 ;  
PreselBd2DPi.Window = 500.;  
PreselBd2DPi.MotherFilter.Selections = { "B0 : VtxFilterCriterion,  
                                             PVIPFilterCriterion,  
                                             Momentum2FlightAngleFilterCriterion/Mom2Flight" };  
PreselBd2DPi.MotherFilter.VtxFilterCriterion.MaxChi2 = 20. ;  
PreselBd2DPi.MotherFilter.PVIPFilterCriterion.MaxIPSignif = 6.;  
PreselBd2DPi.MotherFilter.Mom2Flight.CosAngle = 0.999;
```

That was already the whole preselection: 38 lines of options!

MakeResonances reference

Builds mother particles according to given decay descriptor.

Options:

DaughterFilterName, MotherFilterName can be changed.

Window: Mass window

UpperWindow, LowerWindow: for asymmetric mass cuts

MinMomentum, MinPt: applied before vertexing

KillOverlap (Default: true): Kill particles with overlap

DecayDescriptor: Actually a property of `DVAlgorithm`

DecayDescriptors: For the very busy people:

```
DiLeptonForPreselBu2LLK.DecayDescriptors = {"J/psi(1S) -> mu+ mu-" ,  
                                              "J/psi(1S) -> e+ e-"};
```



Warning about mass windows

Window: Mass window

UpperWindow, LowerWindow: for asymmetric mass cuts

These windows are applied with respect to the nominal mass of the created particle.

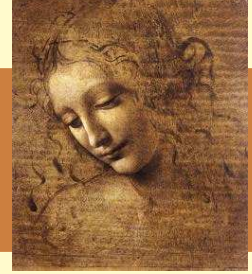
```
MakeJpsi.DecayDescriptor = "J/psi(1S) -> mu+ mu-";  
MakeJpsi.Window = 100 MeV ;
```

selects the range $m_{J/\psi} \pm 100 \text{ MeV} = [2997, 3197] \text{ MeV}$

In the $b \rightarrow \ell\ell s$ analyses we abuse the J/ψ as a dilepton container:

```
DiLepton.DecayDescriptors = {"J/psi(1S) -> mu+ mu-" , "J/psi(1S) -> e+ e-"};  
DiLepton.LowerWindow = 3000.* MeV ; //MeV //  
DiLepton.UpperWindow = 2500.* MeV ; //MeV //
```

This selects the range $[97, 5597] \text{ MeV}$.



Need plots?

More options for `MakeResonances`:

`HistoProduce` (false): produce plots

`DaughterPlotTool`, `MotherPlotTool`: Tool for plots. By default the `RecursivePlotTool`

`DaughterPlotsPath`, `MotherPlotsPath`: Plots path

```
PreselBd2DPi.MakePlots = true ;
PreselBd2DPi.DaughterPlots.Variables =
    { "M", "Chi2", "Vz", "P", "Pt", "IPs" } ;
PreselBd2DPi.MotherPlots.Variables = { "WM", "M", "Chi2", "Vz", "P",
    "Pt", "IPs", "FS" } ;

PreselBd2DPi.DaughterPlotsPath = "BdIn" ;
PreselBd2DPi.MotherPlotsPath   = "BdOut";
```

This will produce a bunch of plots.

The plot tools

The `SimplePlotTool` and the `RecursivePlotTool` have the same options:

Variables: List of variables to plot. Defined are: `M` (mass), `WM` (wide mass), `DM` (mass diff.), `P`, `Pt`, `Chi2`, `IP`, `IPs` (IP signif.), `DPV` (Distance to PV), `FS` (Flight signif.), `Vz`, `Vr`, `Vx`, `Vy` (vertex positions)

The variable short-cuts will be revised someday. We'd like to be using the same names as in LoKi.

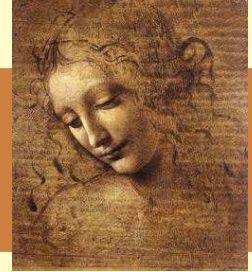
Minima, Maxima: Allows to give ranges to these variables.

Unfortunately it is mandatory to give ranges to either none or all variables.

This is also to be revised.

The `RecursivePlotTool` calls the `SimplePlotTool` for all descendants of the particle.





Need to filter without making?

Sometimes it is helpful to filter what is on the TES:

```
// Apply some pre-selection cuts on pions
HLTMakeResonances.Members += {"FilterDesktop/HTLPreselPions"};
HTLPreselPions.PhysDesktop.InputLocations = {"Phys/HLTDetachedPions"};
HTLPreselPions.Filter.Selections = {"pi+ : TrackTypeFilterCriterion,
                                     KinFilterCriterion"} ;
HTLPreselPions.Filter.KinFilterCriterion.MinPt = 300.; // MeV
HTLPreselPions.Filter.KinFilterCriterion.MinMomentum = 0.; // MeV
HTLPreselPions.Filter.TrackTypeFilterCriterion.RequireLong = true ;
HTLPreselPions.Filter.ExclusiveSelection = true ;
```

In HLT, the “detached pions” (with some IP) are refined to get the “pre-selected pions” requiring a minimum p_T of 300 MeV and long tracks.

FilterDesktop reference

Filter: the `ByPIDFilterCriterion`

HistoProduce (false): produce plots

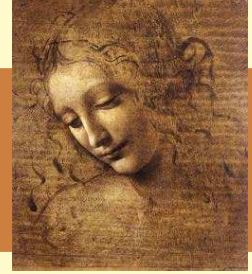
InputPlotTool, OutputPlotTool: Tool for plots.

InputPlotsPath, OutputPlotsPath: Plots paths

The filtered particles are **cloned** and put on another location (there is no way to store a pointer to a `Particle` on the TES and to treat it the same way.

This has the disadvantage that the original and the cloned particles are treated as two different particles for the MC association.



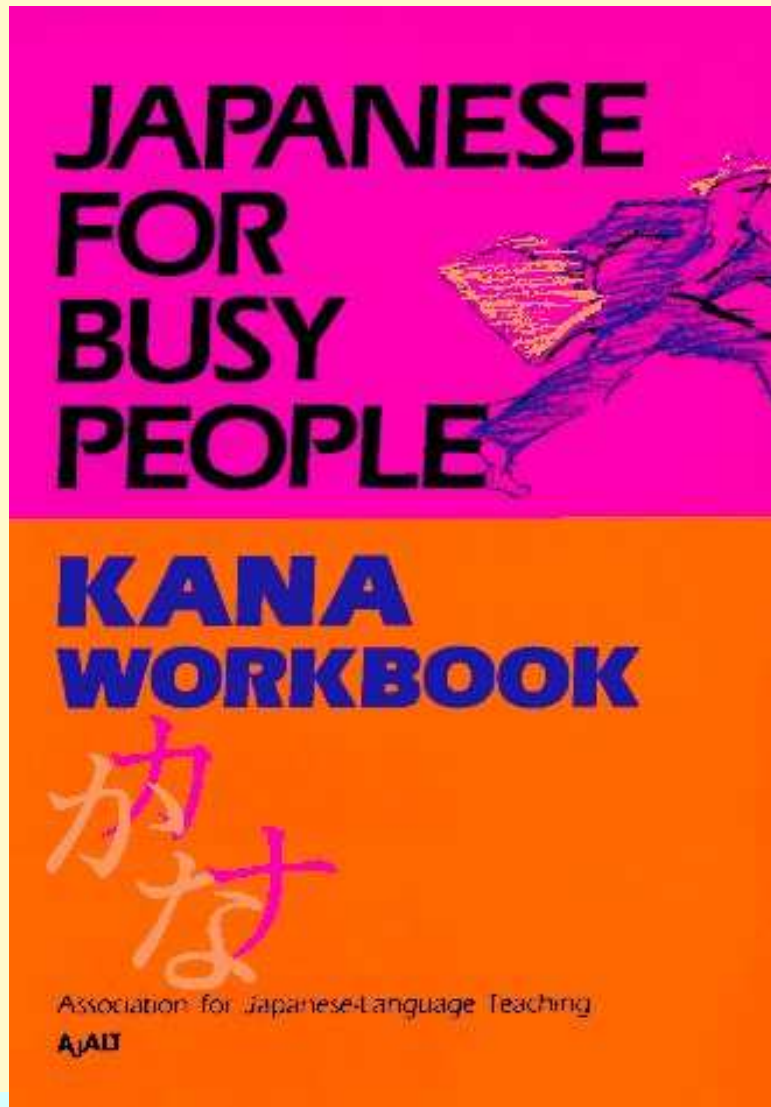


One more technicality

- MakeResonances **is in** Phys/DaVinciTools
- FilterDesktop **is in** Phys/DaVinciFilter
- **The** IPlotTool **are in** Phys/DaVinciTools
- **All** IFilterCriterion **are in** Phys/DaVinciFilter **except** TrueMCFilterCriterion **in** Phys/DaVinciMCTools



DaVinci for Busy People



DaVinci for Busy People: (P. Koppenburg & L. Fernández)
[LHCb-note 2005-016](#) (somewhat obsolete)

Japanese for Busy People: The book for all those who feel obliged to learn some Japanese, but don't have any time to...

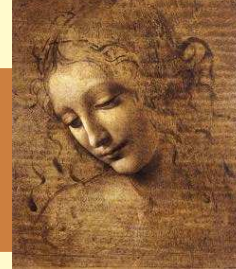


Standard Particles:

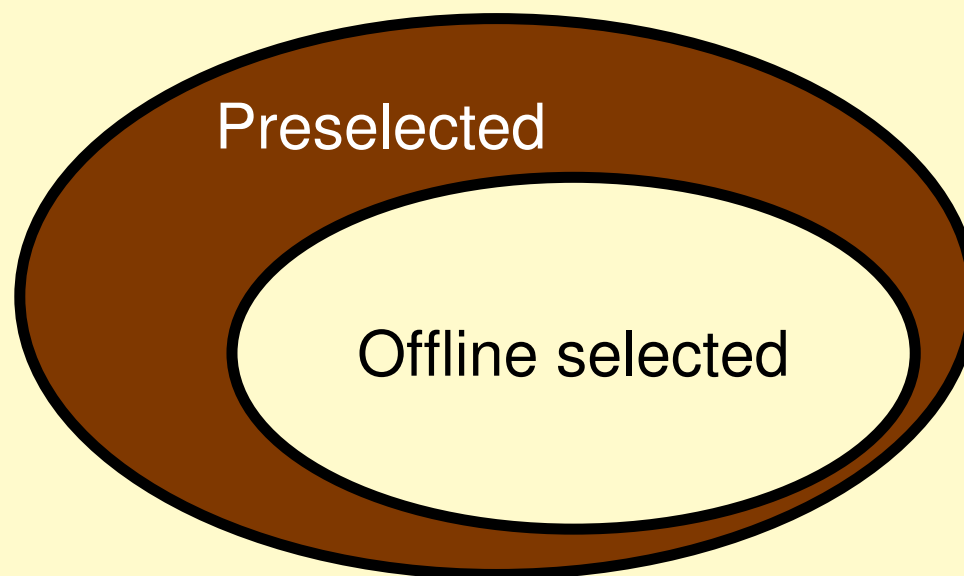
- Final states
- Composites (not yet in DC06)

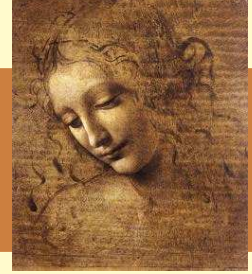


Truisms



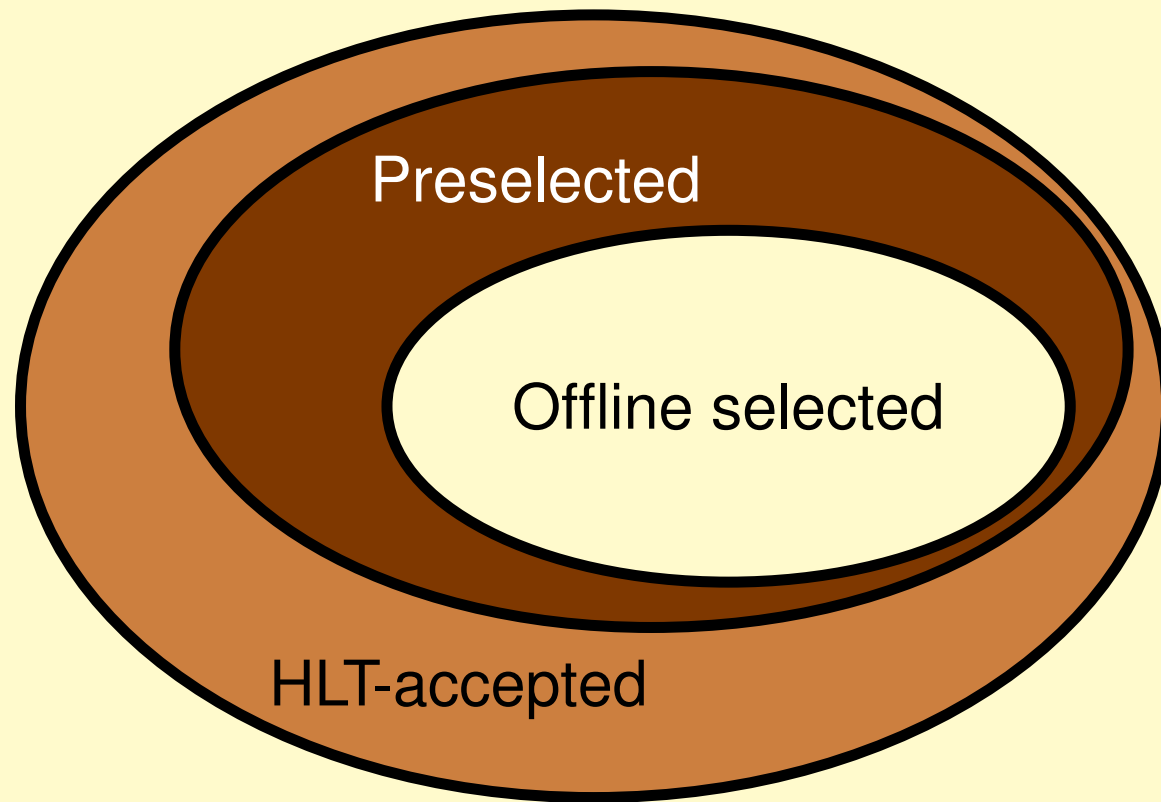
Offline candidates are a sub-sample of preselected.
→ Offline cuts are tighter.





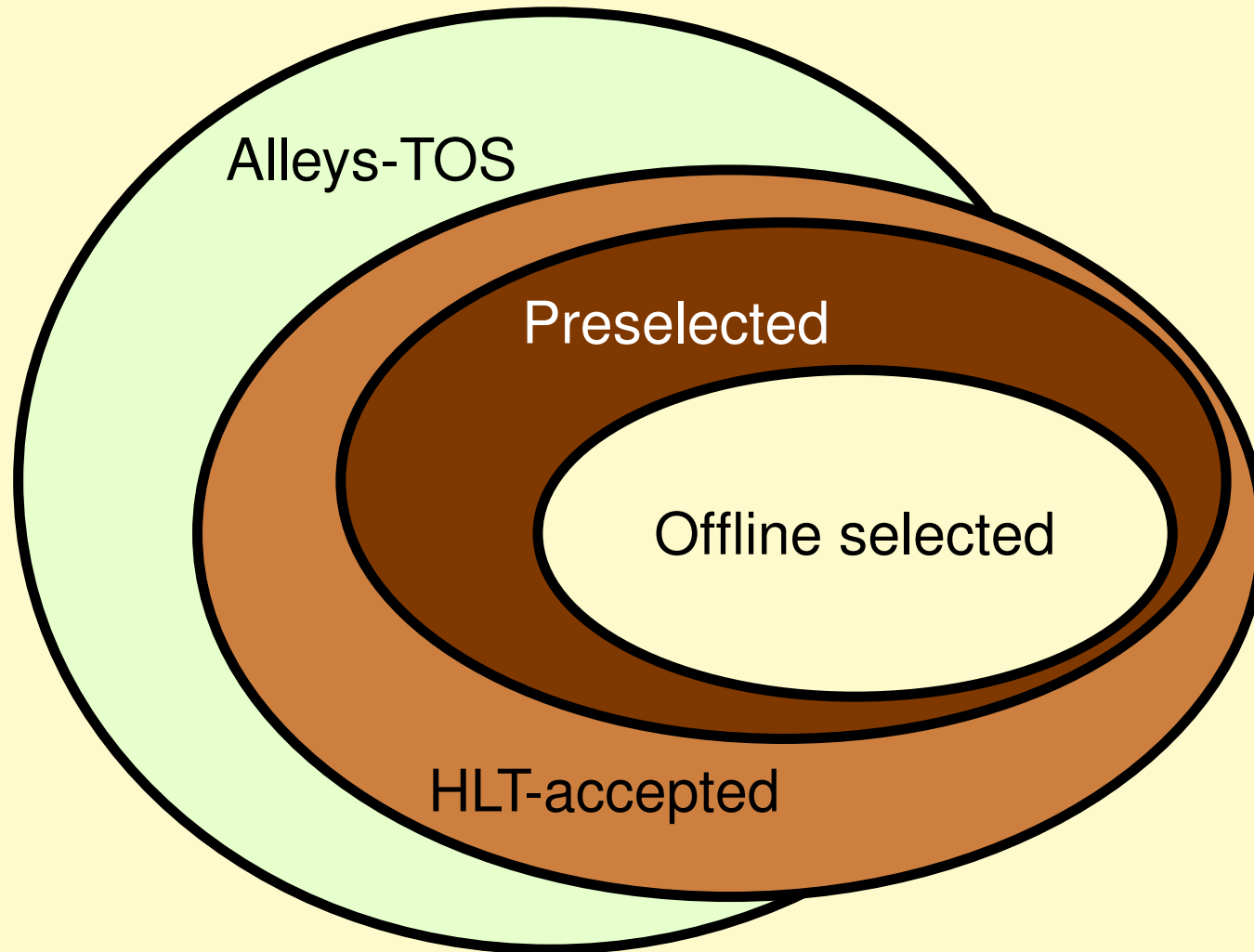
Truisms

Preselected candidates are a sub-sample of HLT-selected.
→ Preselection cuts are tighter.



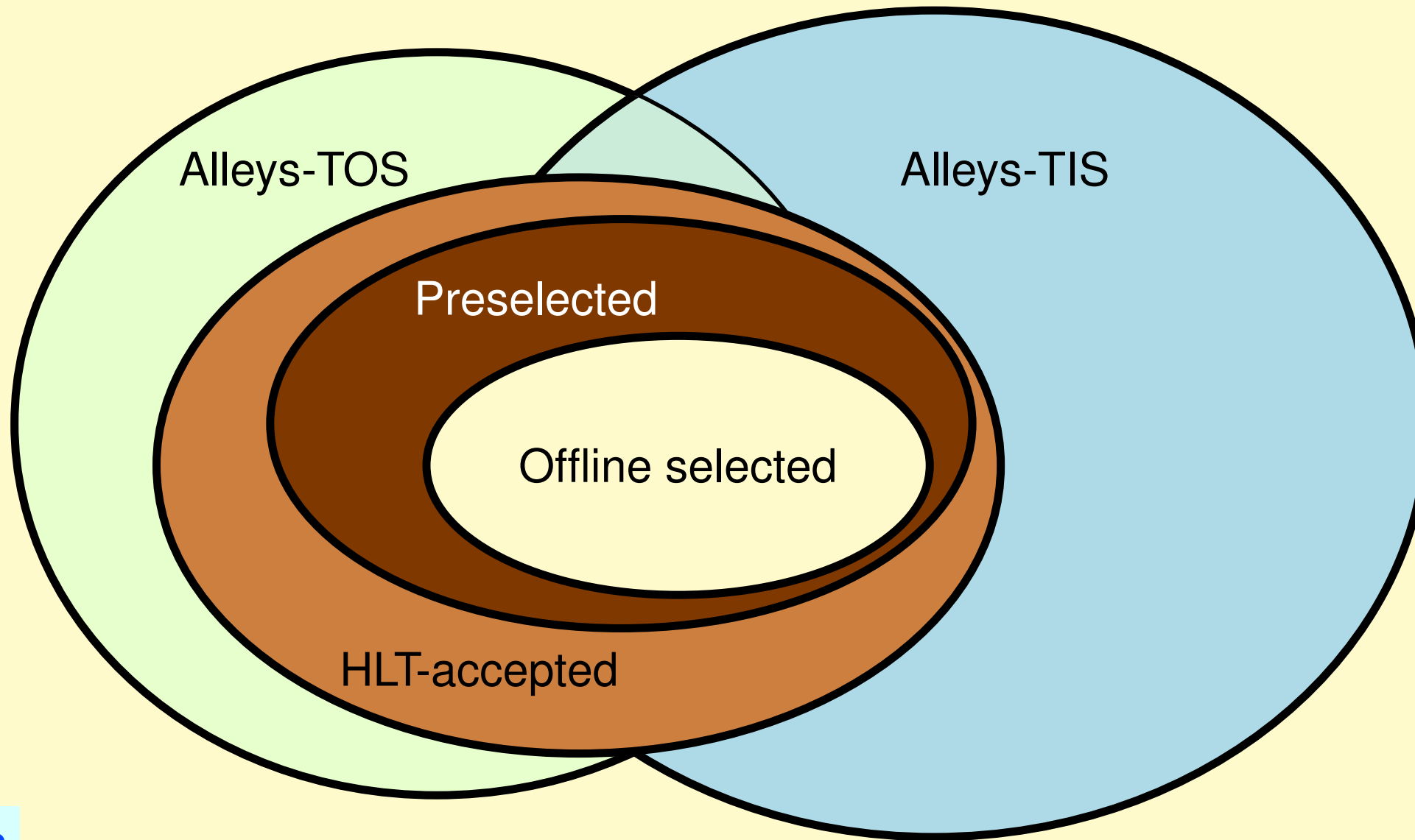


Truisms





Truisms

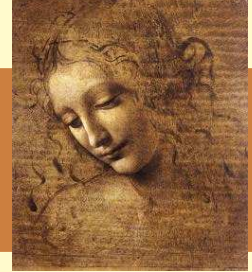




Think Trigger!

- The HLT has timing and resolution constraints that favour simple over complicated cuts:
 - Cut tight in p_T and IP, loose in mass...
 - Make it simple.
- Use “standard” particles.
- This should improve the HLT efficiency by construction
- The design of the preselections **and of the HLT exclusive selections** is the responsibility of the WGs
 - Make sure that one can select your channel in the trigger
 - Decide if you need only TIS, TIS and TOS, or even TOB
 - In the end it's only the MB rate that counts. Forget about the factor 1/1000 in $B\bar{B}$.

100% of your signal events will be in the 2 kHz



HLT & Preselections tuning

We are in an iterative process

```
while ( ! (LHC start) ) {
```

1. Tune offline selections
2. Tune preselections
3. Tune trigger
 - HLT selections not 100% efficient
 - Preselections and HLT selections not 100% correlated
4. Tune “standard” particles based on HLT to be used in all preselections
5. Start over

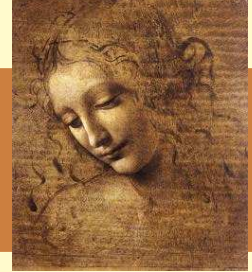
We are here

```
}
```



More Motivation

- In the various selections there a plenty of different definitions of what is a good kaon or D^0 candidate.
 - Makes it difficult to compare selections
 - Is a source of systematic errors when you use one selection as a reference
 - Reduces correlations with the trigger, i.e. causes inefficiencies
 - Causes duplication of code
 - Hides mistakes made by inexperienced physicists
- Replace that by standard final state and intermediate state particles
 - Use them in preselections
 - Use them (and maybe cut harder) in offline selections
 - Base HLT standards on them (they will have to be looser)



Standard Final State Particles

Particle	StdLooseXxxx	StdTightXxxx
Muons	"det='MUON' mu-pi='-15.0'"	"det='MUON' mu-pi='0.0'"
Electrons	"det='CALO' e-pi='-5.0'"	"det='CALO' e-pi='0.0'"
Kaons	"det='RICH' k-pi='-5.0'"	"det='RICH' k-pi='0.0'"
Pions		"det='RICH' pi-k='-5.0'"
Protons	"det='RICH' p-pi='-5.0'"	"det='RICH' p-pi='0.0'"
Photons	PhotonParticleMaker	N/A
CnvPhotons	CnvPhotonParticleMaker	N/A

- They all also exist as StdNoPIDs,
- and there are also combinations (hadrons ...),
- and there are VTT and downstream π and p.



Standard Composites

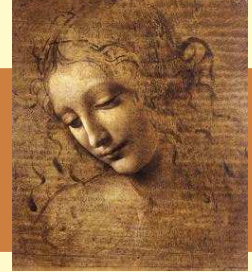
	Dimuon	$J/\psi \rightarrow \mu\mu$	$J/\psi \rightarrow \mu\mu$
Jan Amoraal & PK			
ℓp_T	max > 500 MeV		
$\mu\mu\text{-}\pi$ DLL	max > -1.0		
$J/\psi \chi^2$	< 6		
J/ψ window	2.5–10.1 GeV	± 400 MeV	± 400 MeV
J/ψ Flight			> 2σ

	$\phi \rightarrow KK$	$K^* \rightarrow K\pi$	$\rho \rightarrow \pi\pi$
Ivan Belyaev			
h IP	> 2σ	> 1.5σ	> 2σ
χ^2	< 25	< 25	< 25
Mass window	± 50 MeV	± 300 MeV	± 250 MeV

$K_S^0 \rightarrow \pi\pi$	LL	DD
Cristina Lazzeroni		
πp	> 3 GeV	
π IP	> 4σ	
π track χ^2	< 3.0	
χ^2	< 50	< 100
z range [mm]	-100–650	-100–2550
r range [mm]	$\ll 0.5$	< 10
Mass window	± 110 MeV	± 300 MeV

$\Lambda \rightarrow p\pi$	LL	DD	LU	UL	LD	DL
Federica Legger & Eric Conte						
$p p_T$ [MeV]	> 400	> 1100	> 400	> 300	> 400	> 1100
πp_T [MeV]	> 100	> 250	> 50	> 100	> 250	> 100
p IP	> 3σ		> 3σ	> 3σ	> 3σ	
π IP	> 3σ	> 2σ	> 3σ	> 3σ	> 2σ	> 3σ
χ^2	< 50					
Λp_T [MeV]	> 500	> 1000	> 500	> 500	> 1000	> 1000
Window	± 50 MeV					



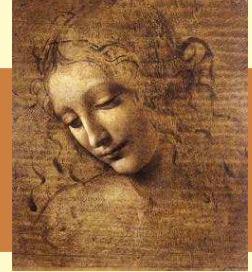


Standard D^0 , D^+ , D_s , D^*

	$D^0 \rightarrow K\pi$	$D^0 \rightarrow \pi\pi$	$D^0 \rightarrow KK$	$D^0 \rightarrow K_S^0\pi\pi$	$D^0 \rightarrow K_S^0KK$	$D^+ \pm KK\pi$	$D_s \rightarrow KK\pi$
	Vladimir Gligorov			Cristina Lazzeroni		Vava	Jérémie
$h p_T$	> 300 MeV	> 300 MeV	> 300 MeV	> 400 MeV	> 300 MeV	> 300 MeV	> 300 MeV
$K_S^0 p_T$				> 1 GeV	> 800 MeV		
$h p$	> 2 GeV	> 2 GeV	> 2 GeV			> 2 GeV	> 2 GeV
$h IP$	> 2σ	> 2σ	> 2σ			> 1σ	> 2σ
$D p_T$	> 1000 MeV	> 1000 MeV	> 1000 MeV			> 500 MeV	> 1 GeV
$D \chi^2$	< 25	< 25	< 25	< 30	< 40	< 25	< 20
$D IP$				> 1σ	> 0.7σ	> 2σ	> 3σ
D window	± 50 MeV	± 50 MeV	± 50 MeV	± 120 MeV	± 120 MeV	± 50 MeV	± 200 MeV

	$D^* \rightarrow \pi D^0(K\pi)$	$D^* \rightarrow \pi D^0(\pi\pi)$	$D^* \rightarrow \pi D^0(KK)$
	Vladimir Gligorov		
πIP	> 1σ	> 1σ	> 1σ
$D^* p_T$	> 1250 MeV	> 1250 MeV	> 1250 MeV
$D^* \chi^2$	< 25	< 25	< 25
D^* window	± 50 MeV	± 50 MeV	± 50 MeV
D^* - D mass	± 20 MeV	± 20 MeV	± 20 MeV

- All preselections use these particles
- Cuts very similar between modes
- Warning: The default $D^0 \rightarrow K\pi$ does not contain DCS mode



How to

- The list of available states can be found [here](#)
 - which maps
`$COMMONPARTICLESROOT/options/StandardOptions.opts`
 - They are not in **DaVinci v16r1**, but will be in the next I assume.
- To use them, simply include the proper path in your `PhysDesktop.InputLocations`
 - If they are used for the first time in the event this will call the `DataOnDEmandSvc` and trigger the execution of the relevant algorithm.

Exercises!

- Let's go for the exercises

Ex. 4 Write the B_s maker using `MakeResonances`

- Be very careful about typing! There is no compilation!

Optionally You can also re-write the ϕ and J/ψ makers

