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# Editing and Running the First Program at CERN

The goal of this workbook section is to show which are the tools and platforms available to edit, compile and run software applications.

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## Editing, compiling and running code on Unix

The most popular text editor available on the LXPLUS service is **emacs**.

Several guides on emacs are available: see for instance the reference card ([web](#) and [pdf](#)) or the emacs manual [manual](#)

Other available text editors are: pico, vi, xemacs, kedit, gedit

**Exercise:** Create the following simple C++ program using emacs. Then compile and run it.

The following will start emacs and create the file hello.cc if it doesn't already exist :

```
>emacs hello.cc
```

Now enter and save the following simple program :

```
#include <iostream>
using namespace std;

int main()
{
    cout << "Hello, World\n";
    return 0;
}
```

Compile and run the program as follows :

```
>g++ hello.cc -o hello
>./hello
Hello, World
>
```

The purpose of covering this is to make sure you have a working C++ compiler and that you know how to turn a source code file into an executable file.

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## Compiling and running on Windows

### Using a locally installed Visual Studio .NET compiler

In order to use the Visual Studio .NET environment that includes the C++ compiler you need to install it on your computer. On a CERN Nice registered computer you can install it by selecting **Control Panel -> Add Programs -> Visual Studio .NET**.

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## Editing, compiling and running code on Windows

### Using the Visual Studio .NET GUI interface to edit, compile and run

- **Start -> All Programs -> Microsoft Visual Studio .NET 2003 -> Microsoft Visual Studio .NET 2003**
- **File -> New -> Project -> Visual C++ Projects -> Win 32 Console Project**

Then paste the following code in the .ccp source file window that opens:

```
#include "stdafx.h"

#include <iostream>
using namespace std;

int _tmain(int argc, _TCHAR* argv[])
{
    cout << "Hello, World\n";
    return 0;
}
```

- **Build -> Build Solution** will compile and link your application.
- Open a Command Window (Start -> Run... and type "cmd")
- Go to the folder where you have created the project and execute the .exe file that you find there. That is the executable created.
- Type the name of the .exe file in the Command Window
- "Hello, World" should appear in the Command Window

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-- AlbertoAimar - 30 Aug 2005

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